

2110413 Computer Security

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- Security & Privacy: the definitions
- Security Components
- Supporting Concepts
- Authentication

Security and Privacy

"Security is the first cause of misfortune." Old German Proverb

- Security
 - Who can do what when?
- Privacy
 - The freedom to control access to our personal information

Security or Privacy?

• a hacker is able to compromise a computer system and find out that a person is **a homosexual** or is **infected with a bad decease.**





What do we need to create a secure system?

Security in Action: ATM



Security in Action: Safe box



Look around yourself to find more examples.

Security Components

- Authentication
 - "Who are you? Are you really the person whom you claim to be?"
- Authorization
 - "Do you have the authority to do what you are trying to do?"

Security

- Accounting (Auditing)
 - "What did you do?" the AAA of



Cerberus or Kerberos (<u>Greek</u> Κέρβερος, *Kerberos*, "demon of the pit") was the <u>hound</u> of <u>Hades</u>, a monstrous three-headed dog with a snake for a tail (sometimes said to have 50 or 100 heads) called a <u>hellhound</u>.

Supporting Concepts

- Integrity
 - Integrity (n) "the quality or state of being complete or undivided"
- Software Engineering & Threat Modeling
 - "Threat modeling is a method of addressing and documenting the security risks associated with an application."
- Validation of Input
 - "All input is evil until proven otherwise"



The first A: Authentication

Authentication

"It's easy to know men's faces, not their hearts." Chinese Proverb

- In a computer system, authentication is the process of verifying identity of a user. In a communication system, authentication is the process of verifying the stated source of a message [dictionary.com].
 - validating the quality or condition of being trustworthy, genuine, or creditable
 - examination of a token or investigation of some property of the subject itself

How?

- Validating authenticity of a document (e.g. transcript, bank note, cheque)
- Identifying a person (student, member of a group, ...)
- The source of data (e.g. network packet, email, ...)
- Owner of (house, car, ...)
- How about software or computer systems?

Authentication Methods

- What do you know?
- What do you have?
- Who do you trust?
- has its own strength and weakness, and there is no such thing as a perfect authentication method.

 \bigstar every authentication method





What do you know?

A secret between two is God's secret, a secret between three is everybody's. Spanish Proverb

- Prearrange questions
- password or passphase
- One-time pad
- Challenge and Response
 - How much is 1+1 ?

Good password

- Uniqueness
- Length of password
- Aging
- Password History
- Invalid attempts
- Time between attempts

Guideline

• Typing

- Substitution
- Avoid Patterns
- One-time password

Time between attempts

Prog 1.	Prog 2.	Prog 3.
. Input [login name]	1. Input [login name]	1.Input [login name]
2. Fetch [saved password]	2. Input (password)	2.Input [password]
3. If no entry then	3. Fetch [saved password]	3.Fetch [saved
exit	4. If no entry then	password)
4. Input [password]	exit	4.If no entry then
5. Compare passwords.	5. Compare passwords.	[saved password]
6. If valid then	6. If valid then	Null
start session	start session	5.Compare passwords
else	else	6.If valid then
exit	exit	start session
End if	End if	else
		exit
		End if



How to hack password(s)?

- Dictionary attack
- Brute-force attack
- Rainbow table
- Replay attack
- Social Engineering (Phishing)



How secure is a password?

- Assume that:
 - *n* is the length of the password (e.g. digits or characters).
 - **k** is the number of characters in the set of possible characters.
 - *C* is the constant amount of time requires for testing a password (e.g. seconds).
 - *t* is the number of times allowed to guess the password before locking the account.

Given n characters in a password, each character is taken from the k characters in the set,

How long will it take to test all possibilities?

Challenge and Response

- Alice > Bob : N
- Bob > Alice: {N,B}_k
- Prevent replay attacks

What do you have?

- Tokens
 - ID
 - Seal
- Smart Tokens
- Biometrics
 - Fingerprints
- Hand/Palm geometry
- Handwriting
- Face Recognition
- Dental biometrics
 - Retinal
- Vein











Linto action Assume that password is {1, 2, 5, 7}. Server creates four strings and sends them to user: 1 2 3 4 5 6 7 8 9 S[1]: T H I S I S 1 S T S[2]: R A N D O M 2 N D S[3]: E X A M P L E 3 1 S[4]: 4 T H N U M B E R Password: [BATP]

In this case, the password would be encoded as any combination of "TAPB" (e.g. "PATB" or "BATP"). This way, server can authenticate the password without directly sending the password.

Implication

- A share key is required for each authentication.
- EKE, DH-EKE, SPEKE, SRP
- Any NP problem can be used for ZKPP.

Implementation Issues

- Management Cost
- Communication
 Channel
- Centralize vs. Distributed
- Single Sign-On
- Human Factor
- Accuracy
- Transferability

Assignment 1

Types of characters (English)	Number (k)	
Lower-case alphabetic	26	
Numeric and lower-case alphabetic	36	
Upper and lower-case alphabetic	52	
Numeric, lower-case alphabetic, with symbols and punctuation	68	
All displayable characters	94	

- 1. How long does it take to crack an 8-character UNIX password?
 - Please justify your answer.
 - Note that you may assume anything.
 - (i.e. dictionary attack, brute force attack, speed and number of machines using)
- 2. From your calculation in exercise 1, what do you think is the minimal length of a password to be considered secure enough?

