

Introduction to Algorithms

6.046J/18.401J/SMA5503

Lecture 16

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Graphs (review)

Definition. A *directed graph (digraph)* $G = (V, E)$ is an ordered pair consisting of

- a set V of *vertices* (singular: *vertex*),
- a set $E \subseteq V \times V$ of *edges*.

In an *undirected graph* $G = (V, E)$, the edge set E consists of *unordered* pairs of vertices.

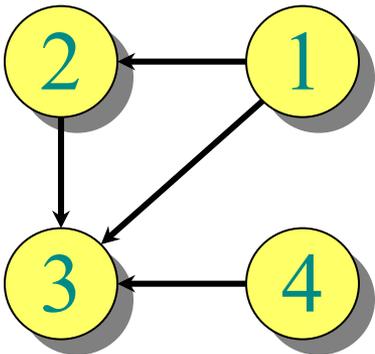
In either case, we have $|E| = O(V^2)$. Moreover, if G is connected, then $|E| \geq |V| - 1$, which implies that $\lg |E| = \Theta(\lg V)$.

(Review CLRS, Appendix B.)

Adjacency-matrix representation

The *adjacency matrix* of a graph $G = (V, E)$, where $V = \{1, 2, \dots, n\}$, is the matrix $A[1 \dots n, 1 \dots n]$ given by

$$A[i, j] = \begin{cases} 1 & \text{if } (i, j) \in E, \\ 0 & \text{if } (i, j) \notin E. \end{cases}$$

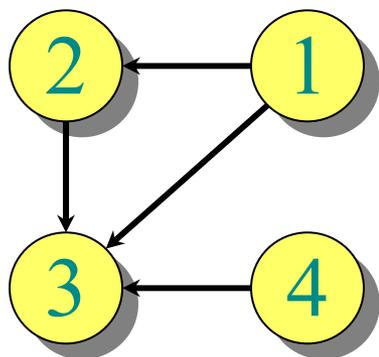


A	1	2	3	4
1	0	1	1	0
2	0	0	1	0
3	0	0	0	0
4	0	0	1	0

$\Theta(V^2)$ storage
 \Rightarrow *dense*
representation.

Adjacency-list representation

An *adjacency list* of a vertex $v \in V$ is the list $Adj[v]$ of vertices adjacent to v .



$$Adj[1] = \{2, 3\}$$

$$Adj[2] = \{3\}$$

$$Adj[3] = \{\}$$

$$Adj[4] = \{3\}$$

For undirected graphs, $|Adj[v]| = degree(v)$.

For digraphs, $|Adj[v]| = out-degree(v)$.

Handshaking Lemma: $\sum_{v \in V} = 2|E|$ for undirected graphs \Rightarrow adjacency lists use $\Theta(V + E)$ storage — a *sparse* representation (for either type of graph).

Minimum spanning trees

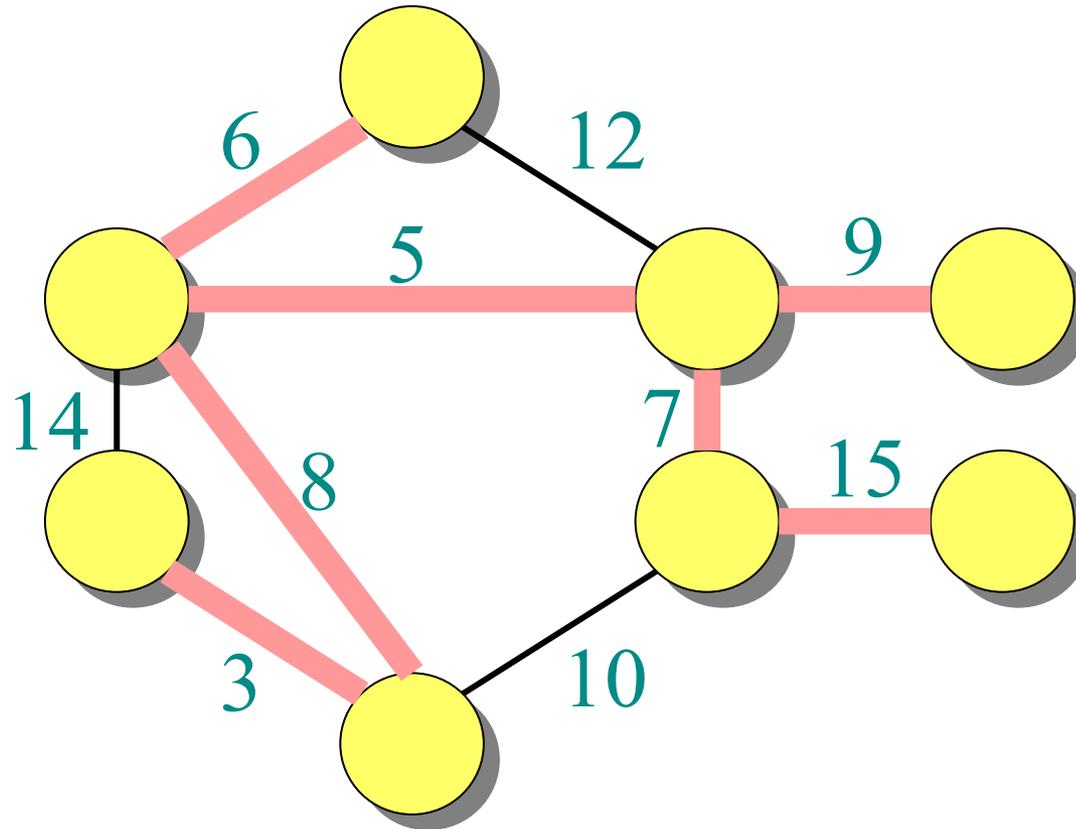
Input: A connected, undirected graph $G = (V, E)$ with weight function $w : E \rightarrow \mathbb{R}$.

- For simplicity, assume that all edge weights are distinct. (CLRS covers the general case.)

Output: A *spanning tree* T — a tree that connects all vertices — of minimum weight:

$$w(T) = \sum_{(u,v) \in T} w(u,v).$$

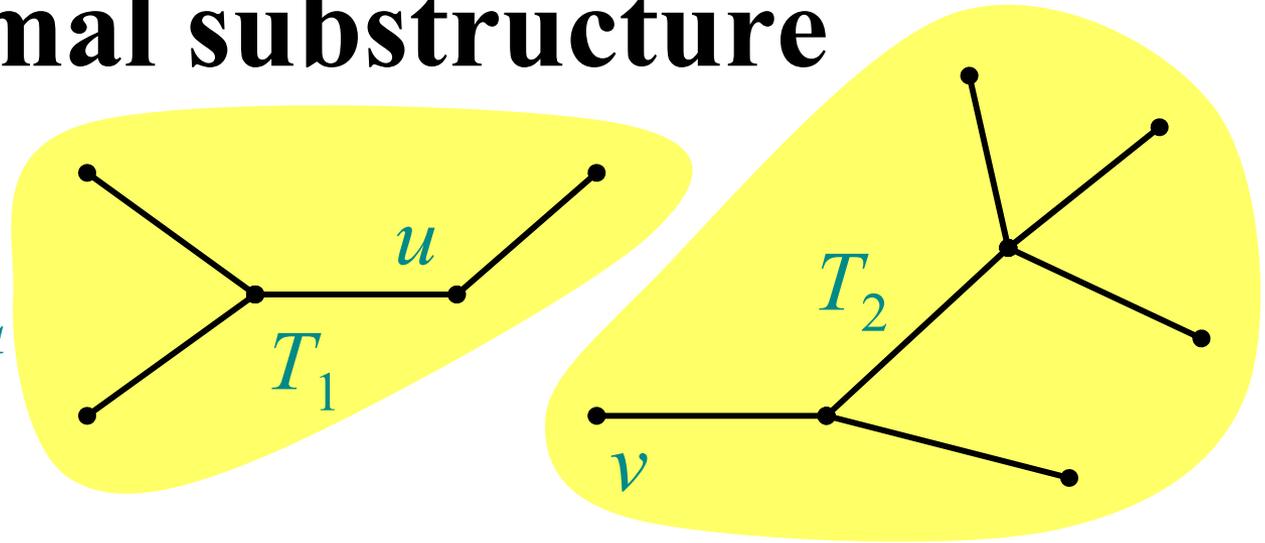
Example of MST



Optimal substructure

MST T :

(Other edges of G
are not shown.)



Remove any edge $(u, v) \in T$. Then, T is partitioned into two subtrees T_1 and T_2 .

Theorem. The subtree T_1 is an MST of $G_1 = (V_1, E_1)$, the subgraph of G *induced* by the vertices of T_1 :

$$V_1 = \text{vertices of } T_1,$$

$$E_1 = \{ (x, y) \in E : x, y \in V_1 \}.$$

Similarly for T_2 .

Proof of optimal substructure

Proof. Cut and paste:

$$w(T) = w(u, v) + w(T_1) + w(T_2).$$

If T_1' were a lower-weight spanning tree than T_1 for G_1 , then $T' = \{(u, v)\} \cup T_1' \cup T_2$ would be a lower-weight spanning tree than T for G . □

Do we also have overlapping subproblems?

- Yes.

Great, then dynamic programming may work!

- Yes, but MST exhibits another powerful property which leads to an even more efficient algorithm.

Hallmark for “greedy” algorithms

Greedy-choice property
*A locally optimal choice
is globally optimal.*

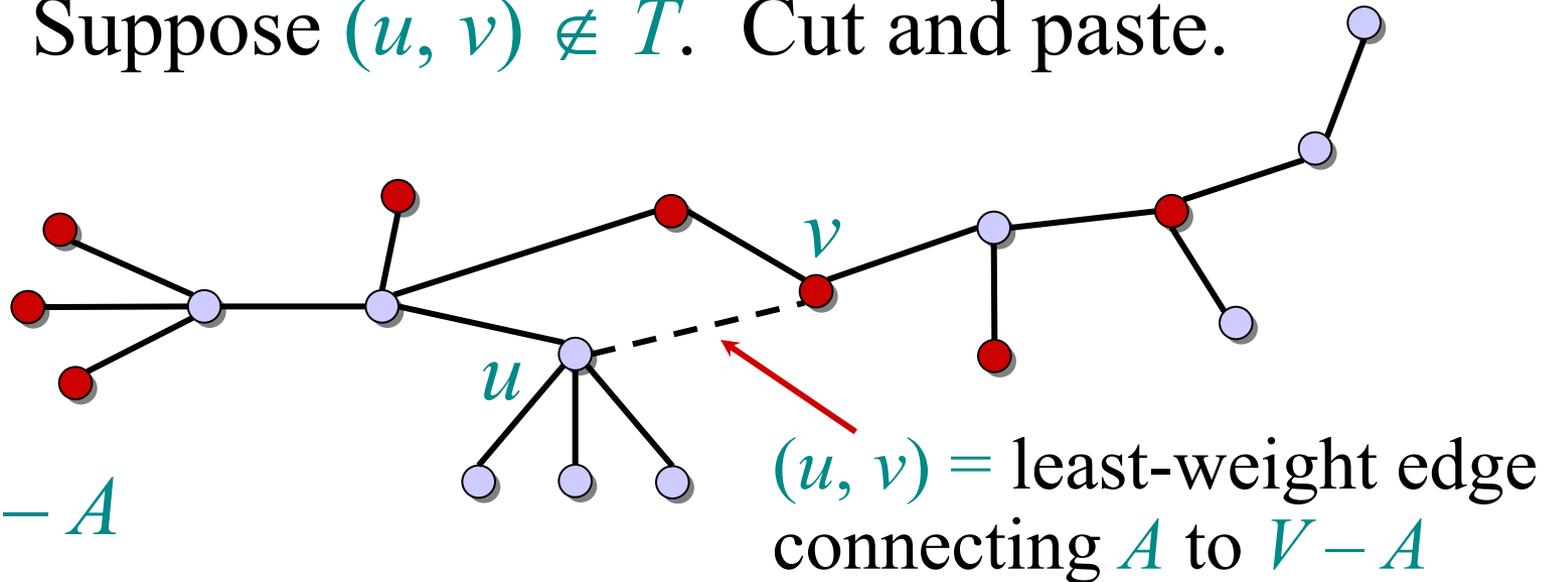
Theorem. Let T be the MST of $G = (V, E)$, and let $A \subseteq V$. Suppose that $(u, v) \in E$ is the least-weight edge connecting A to $V - A$. Then, $(u, v) \in T$.

Proof of theorem

Proof. Suppose $(u, v) \notin T$. Cut and paste.

T :

● $\in A$
● $\in V - A$

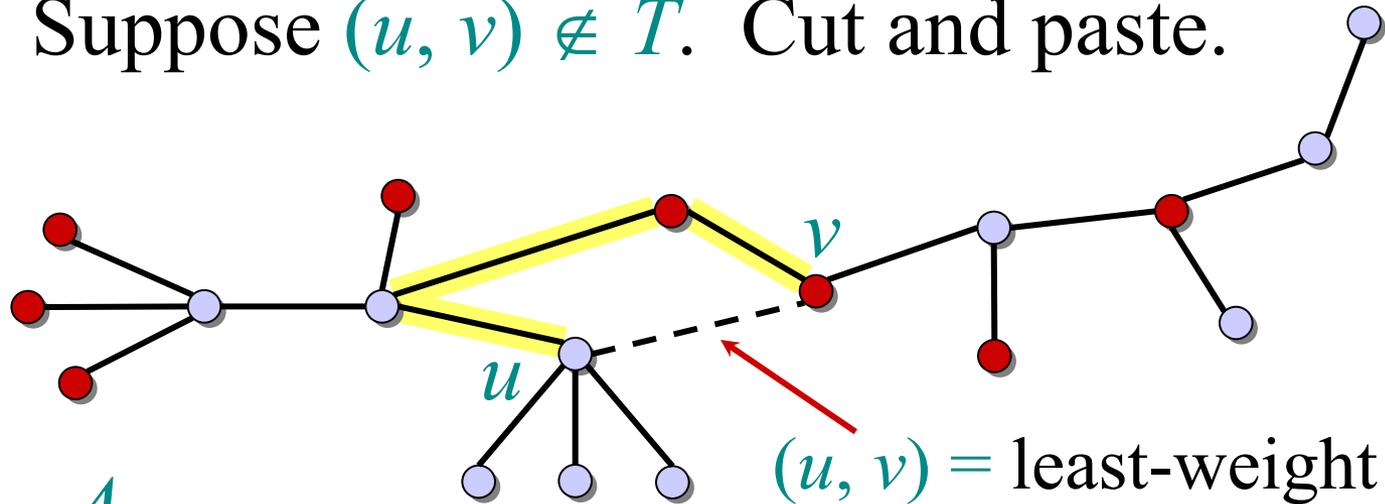


Proof of theorem

Proof. Suppose $(u, v) \notin T$. Cut and paste.

T :

$\bullet \in A$
 $\bullet \in V - A$



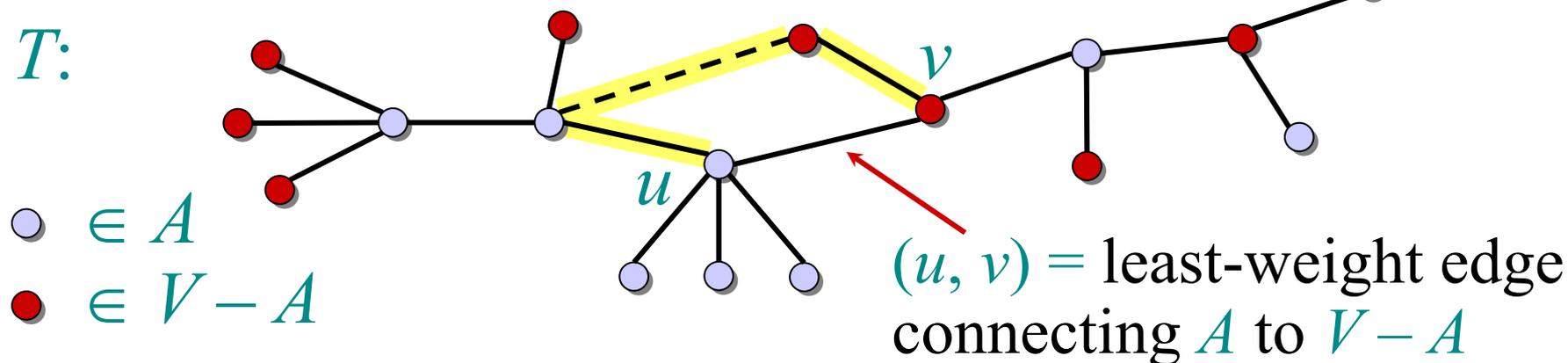
(u, v) = least-weight edge connecting A to $V - A$

Consider the unique simple path from u to v in T .

Proof of theorem

Proof. Suppose $(u, v) \notin T$. Cut and paste.

T :



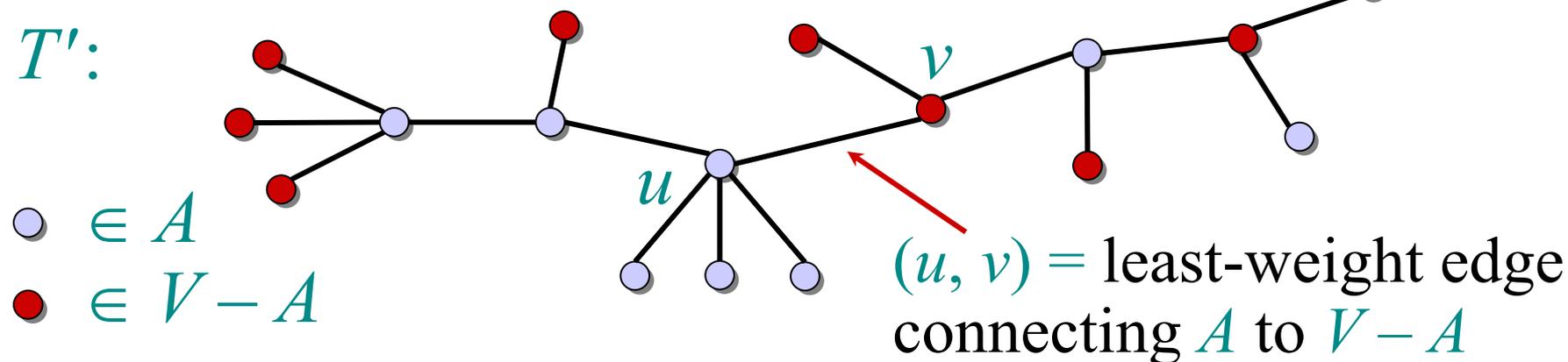
Consider the unique simple path from u to v in T .

Swap (u, v) with the first edge on this path that connects a vertex in A to a vertex in $V - A$.

Proof of theorem

Proof. Suppose $(u, v) \notin T$. Cut and paste.

T' :



Consider the unique simple path from u to v in T .

Swap (u, v) with the first edge on this path that connects a vertex in A to a vertex in $V - A$.

A lighter-weight spanning tree than T results. □

Prim's algorithm

IDEA: Maintain $V - A$ as a priority queue Q . Key each vertex in Q with the weight of the least-weight edge connecting it to a vertex in A .

$Q \leftarrow V$

$key[v] \leftarrow \infty$ for all $v \in V$

$key[s] \leftarrow 0$ for some arbitrary $s \in V$

while $Q \neq \emptyset$

do $u \leftarrow \text{EXTRACT-MIN}(Q)$

for each $v \in \text{Adj}[u]$

do if $v \in Q$ and $w(u, v) < key[v]$

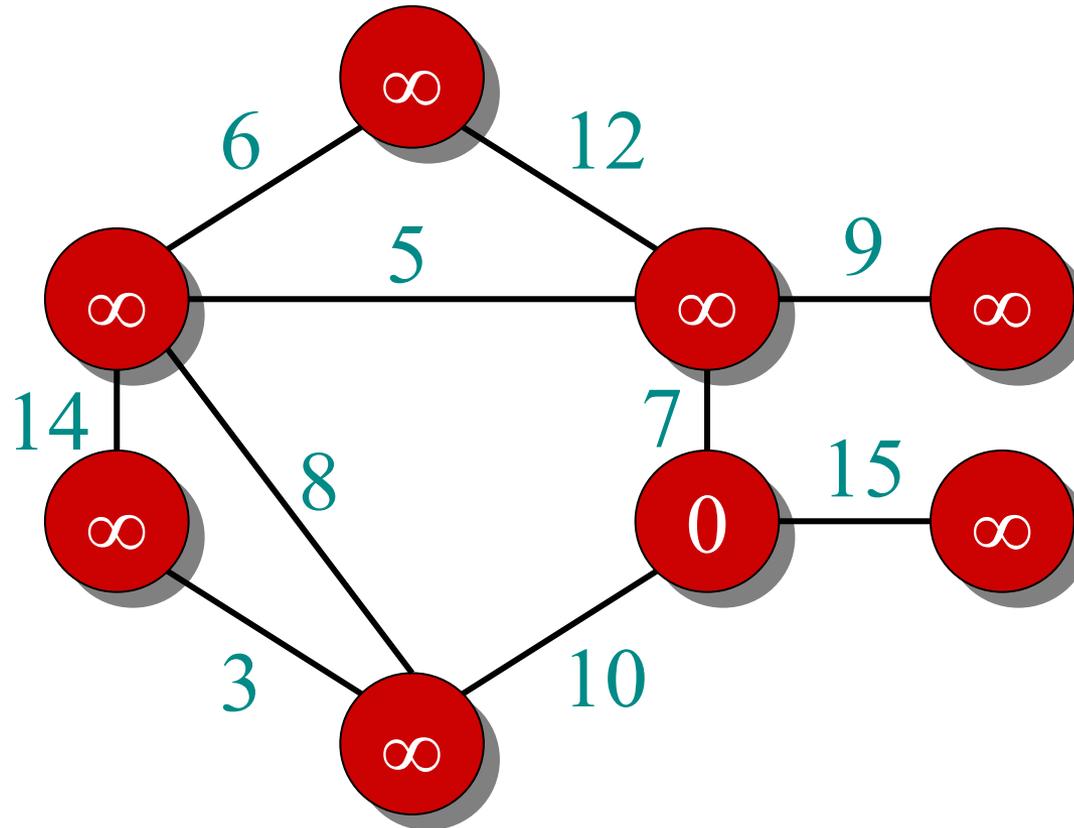
then $key[v] \leftarrow w(u, v)$ \triangleright DECREASE-KEY

$\pi[v] \leftarrow u$

At the end, $\{(v, \pi[v])\}$ forms the MST.

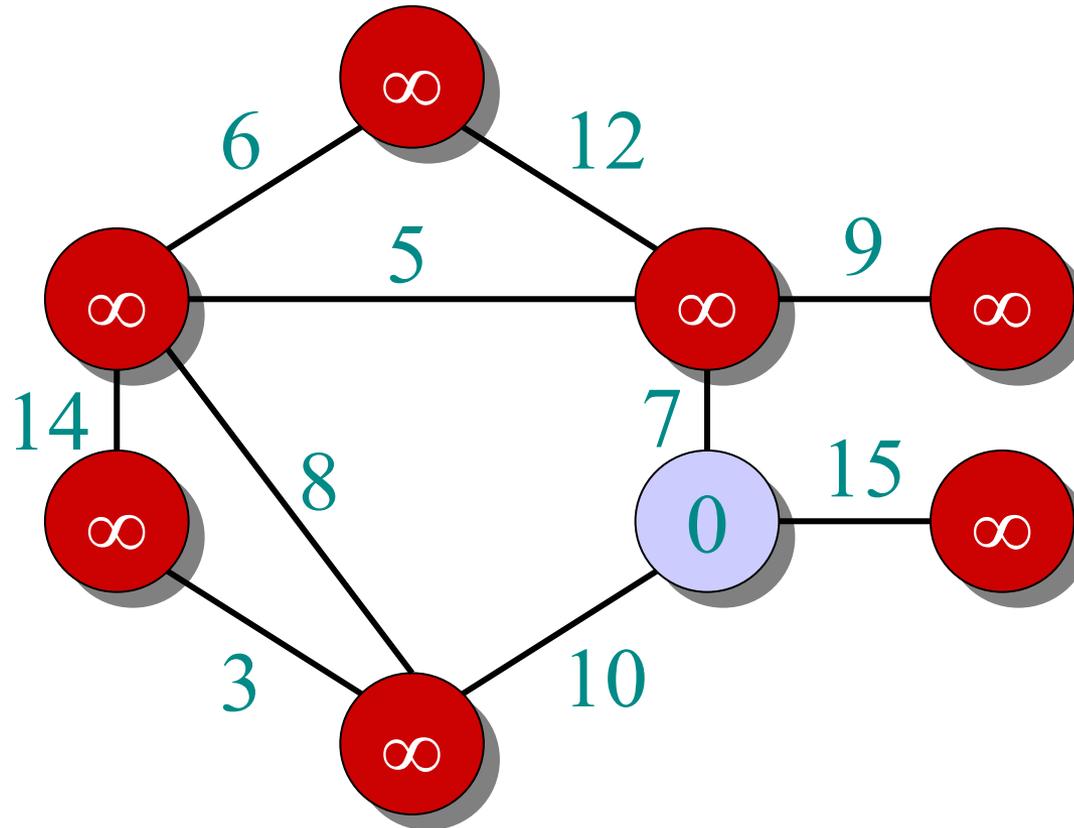
Example of Prim's algorithm

- $\in A$
- $\in V - A$



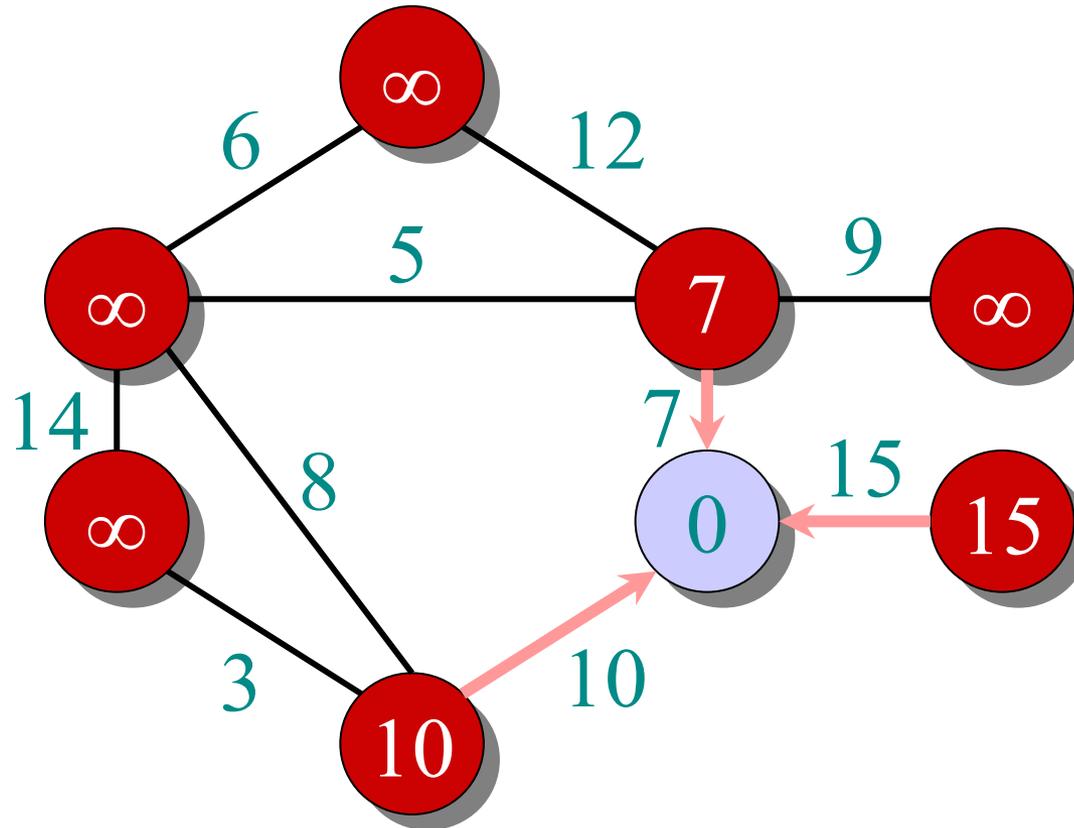
Example of Prim's algorithm

- $\in A$
- $\in V - A$



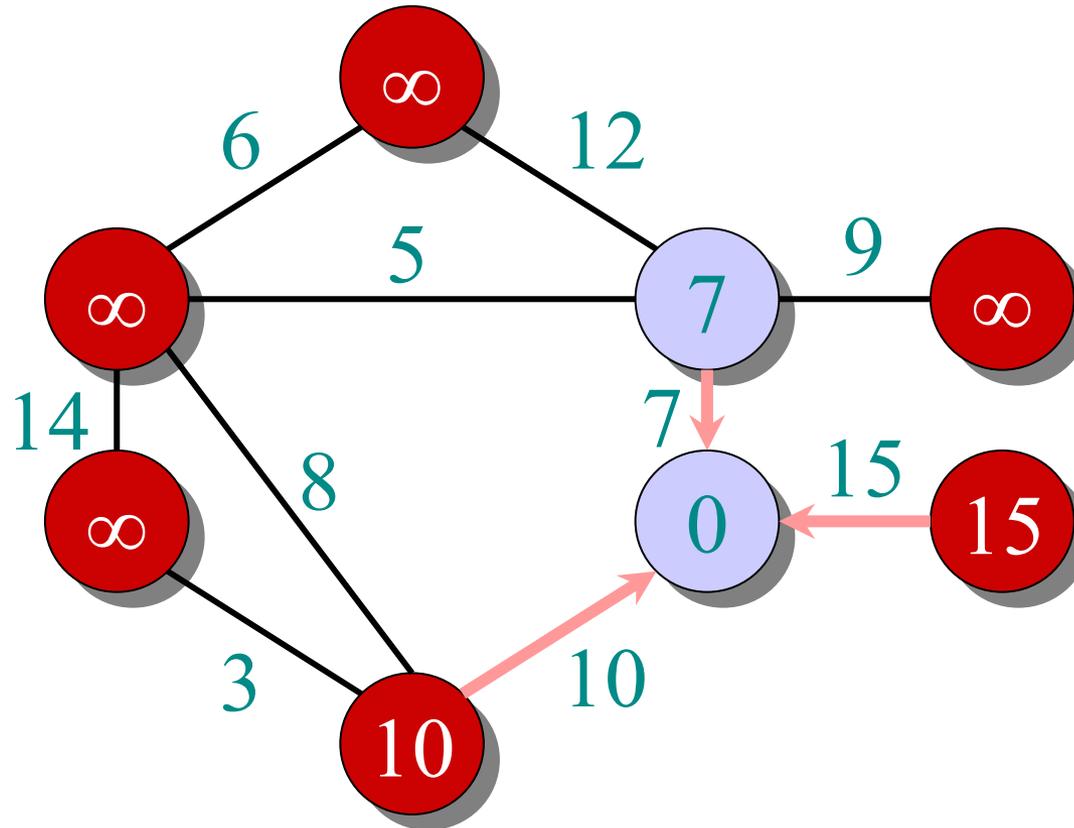
Example of Prim's algorithm

- $\in A$
- $\in V - A$

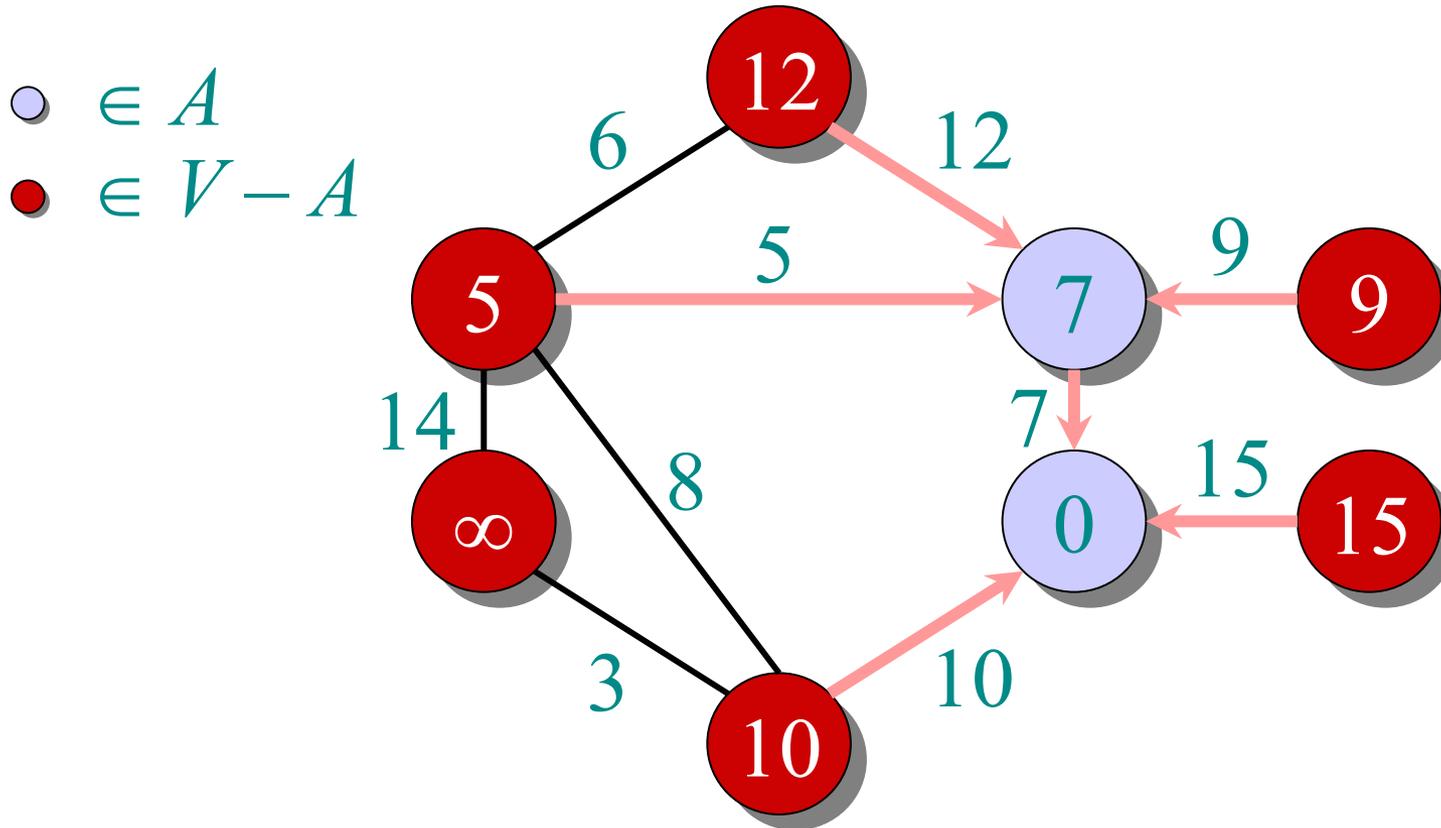


Example of Prim's algorithm

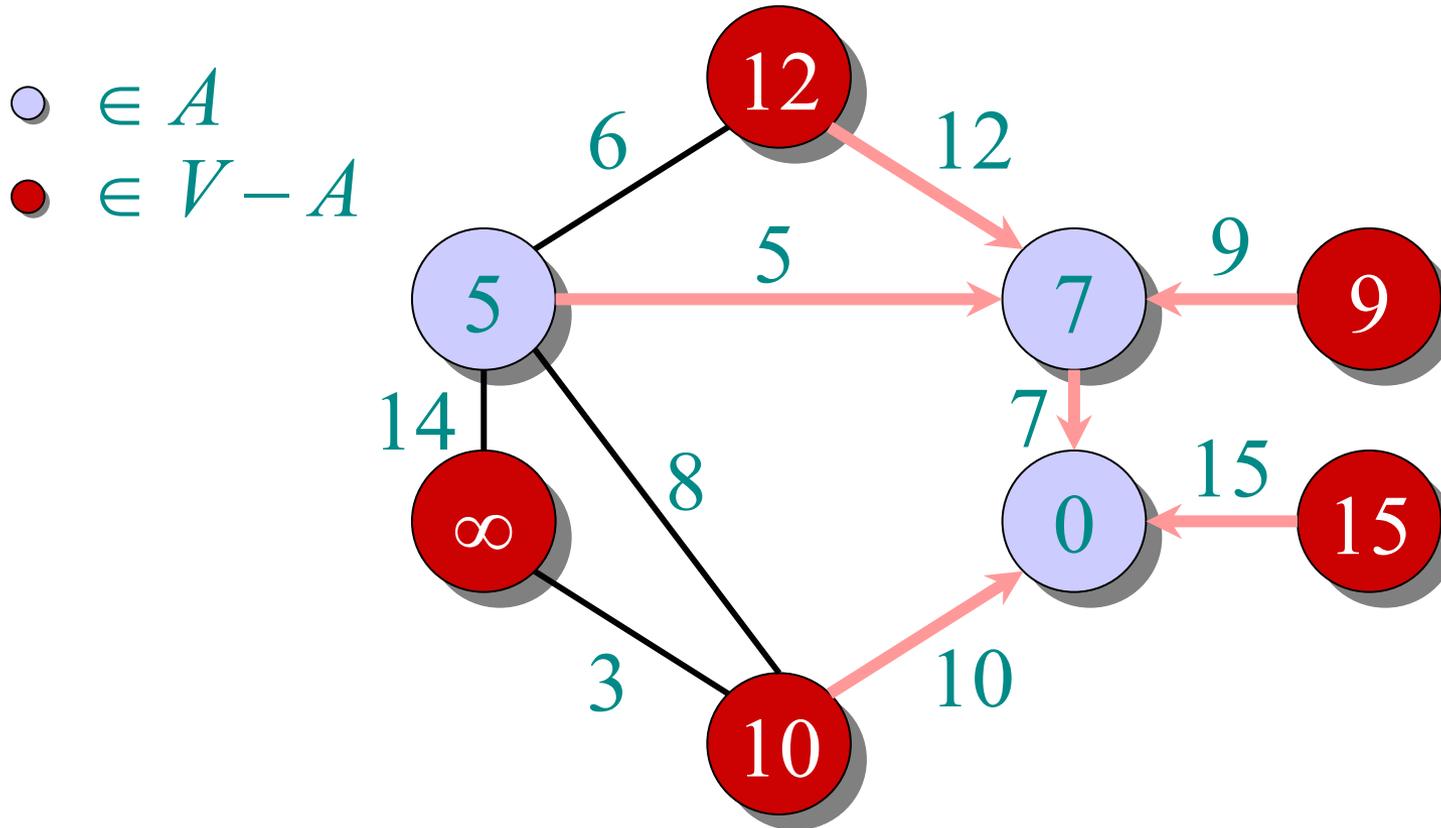
- $\in A$
- $\in V - A$



Example of Prim's algorithm

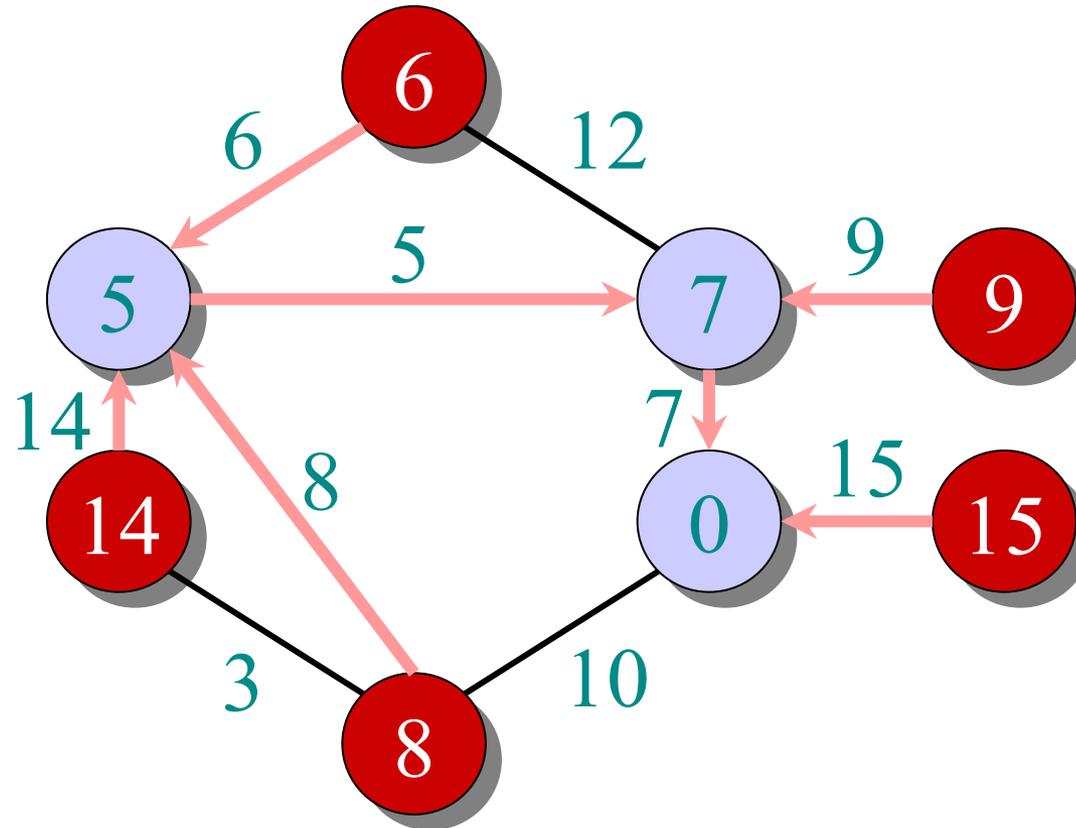


Example of Prim's algorithm



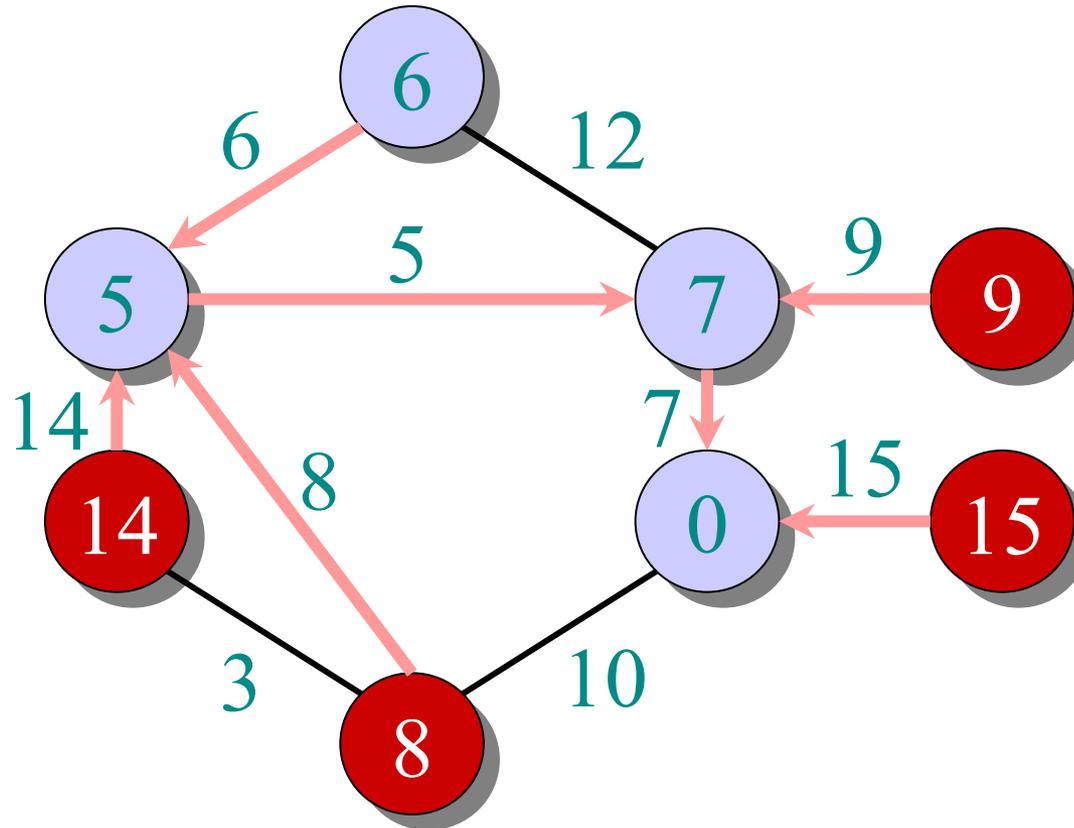
Example of Prim's algorithm

- $\in A$
- $\in V - A$



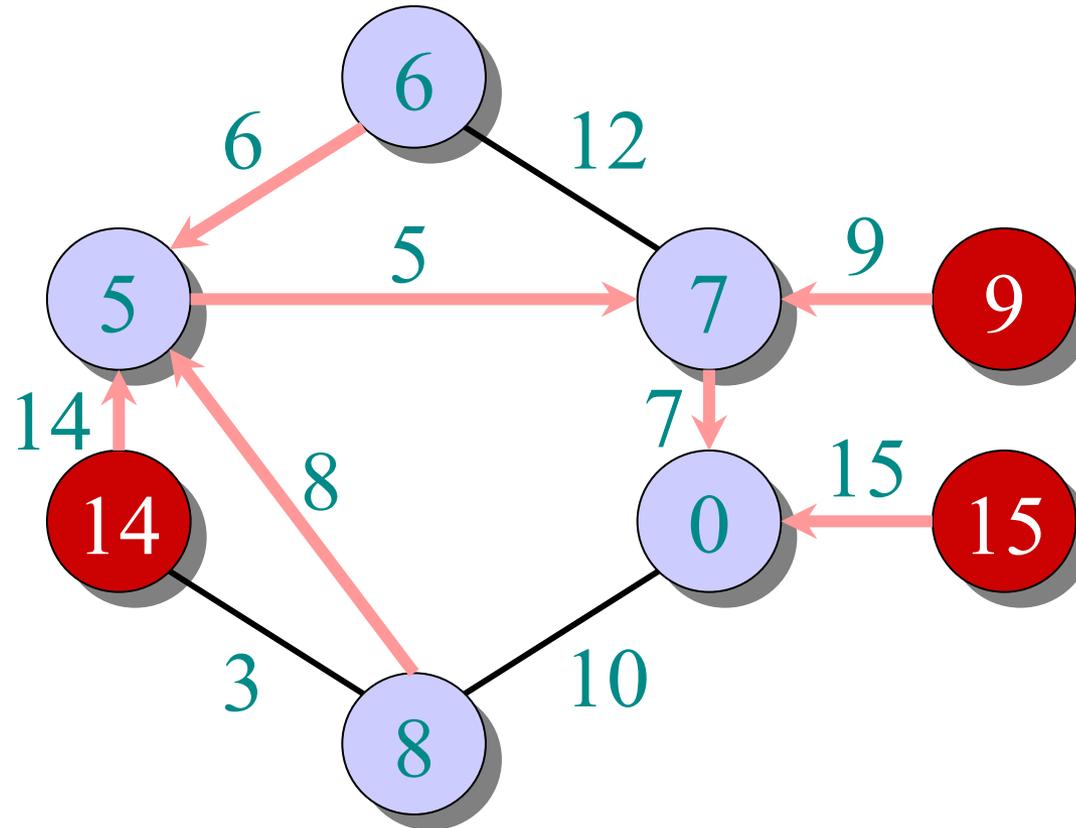
Example of Prim's algorithm

- $\in A$
- $\in V - A$



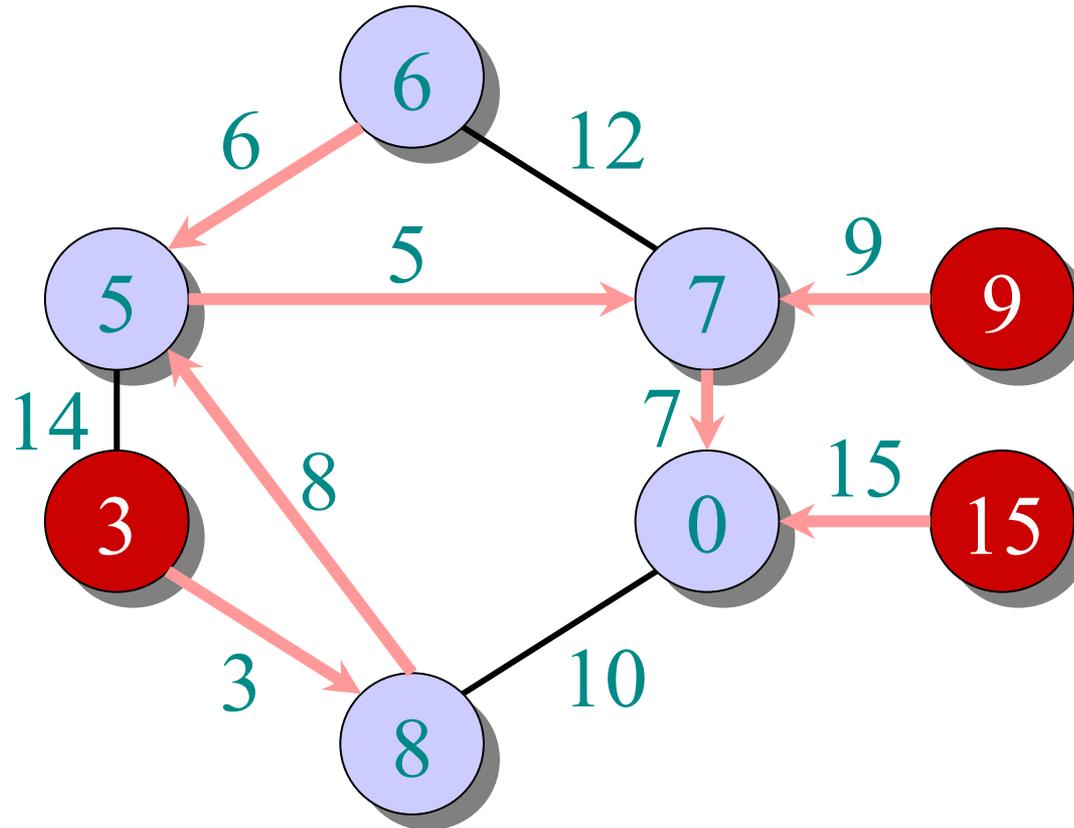
Example of Prim's algorithm

- $\in A$
- $\in V - A$



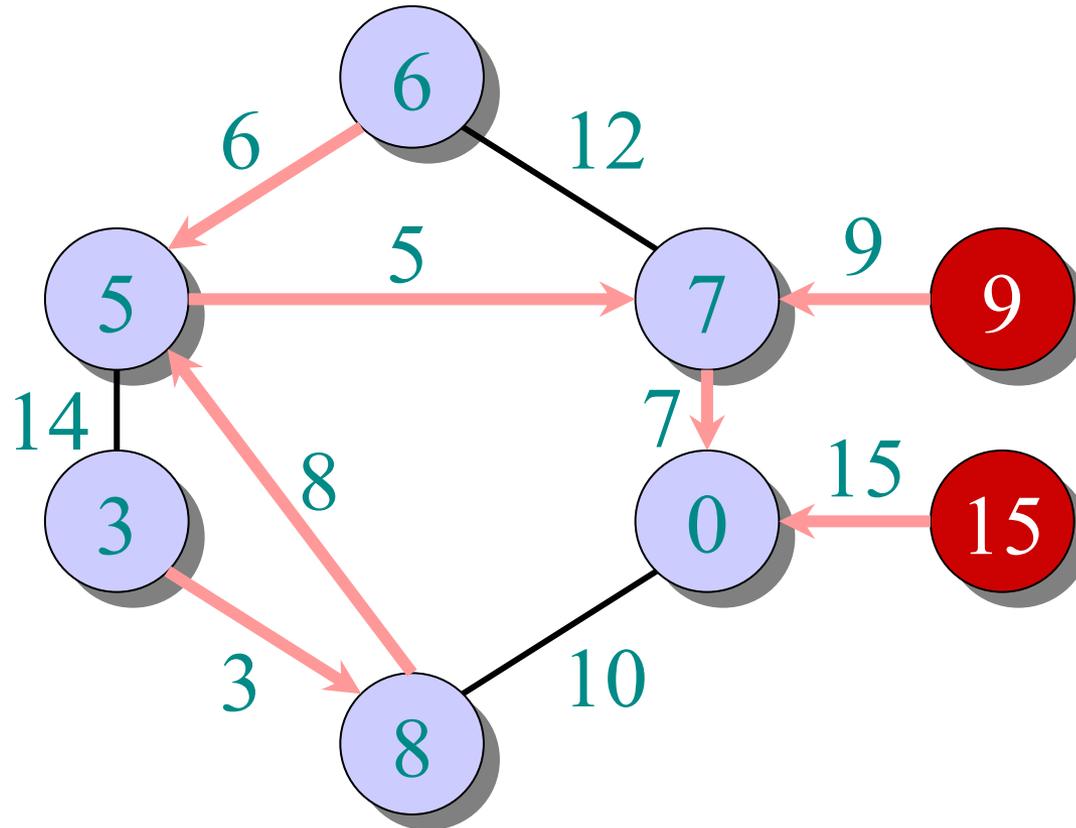
Example of Prim's algorithm

● $\in A$
● $\in V - A$



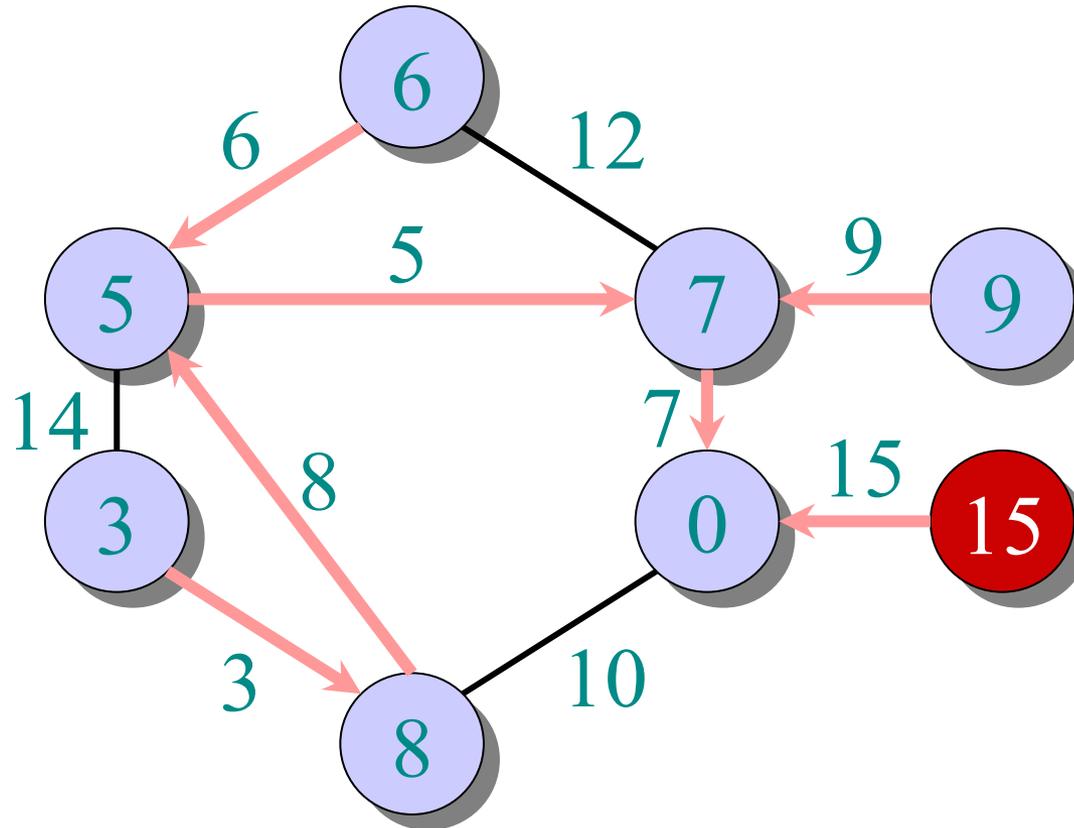
Example of Prim's algorithm

- $\in A$
- $\in V - A$



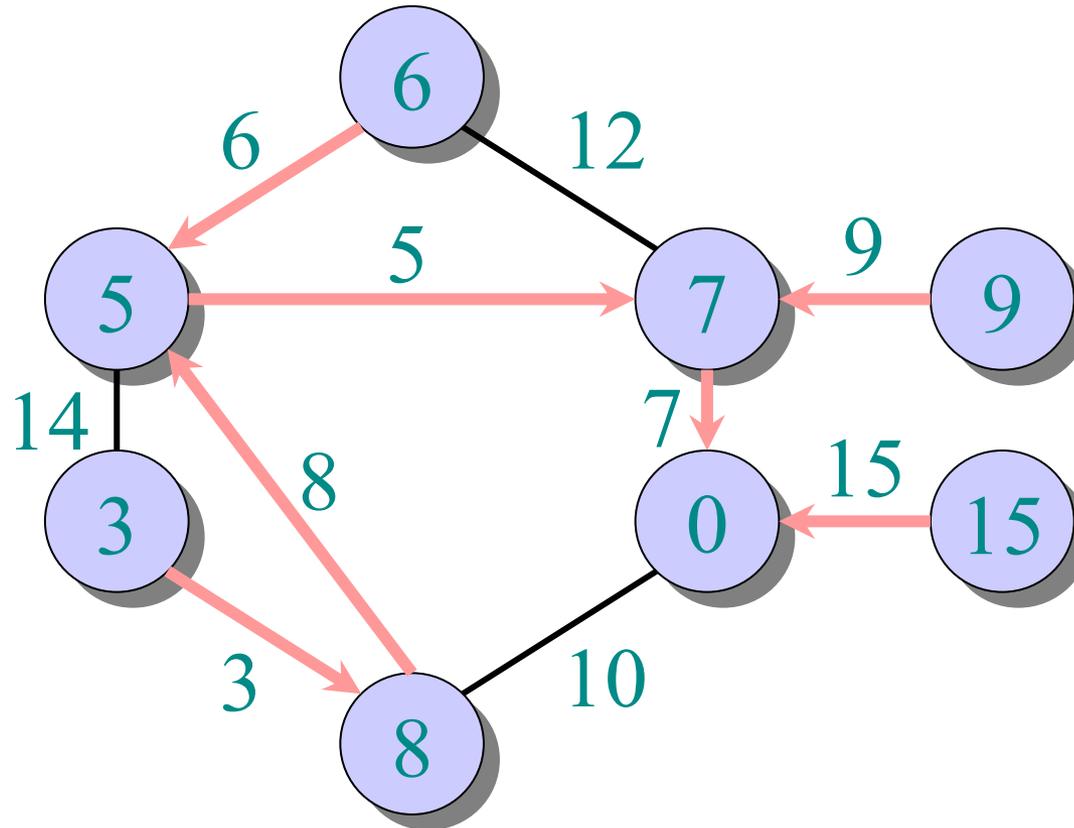
Example of Prim's algorithm

- $\in A$
- $\in V - A$



Example of Prim's algorithm

- $\in A$
- $\in V - A$



Analysis of Prim

$\Theta(V)$ total

 $Q \leftarrow V$

 $key[v] \leftarrow \infty$ for all $v \in V$

 $key[s] \leftarrow 0$ for some arbitrary $s \in V$

while $Q \neq \emptyset$

 do $u \leftarrow \text{EXTRACT-MIN}(Q)$

 for each $v \in \text{Adj}[u]$

 do if $v \in Q$ and $w(u, v) < key[v]$

 then $key[v] \leftarrow w(u, v)$

 $\pi[v] \leftarrow u$

$|V|$ times

 $degree(u)$ times

 times

Handshaking Lemma $\Rightarrow \Theta(E)$ implicit DECREASE-KEY's.

$$\text{Time} = \Theta(V) \cdot T_{\text{EXTRACT-MIN}} + \Theta(E) \cdot T_{\text{DECREASE-KEY}}$$

Analysis of Prim (continued)

$$\text{Time} = \Theta(V) \cdot T_{\text{EXTRACT-MIN}} + \Theta(E) \cdot T_{\text{DECREASE-KEY}}$$

Q	$T_{\text{EXTRACT-MIN}}$	$T_{\text{DECREASE-KEY}}$	Total
array	$O(V)$	$O(1)$	$O(V^2)$
binary heap	$O(\lg V)$	$O(\lg V)$	$O(E \lg V)$
Fibonacci heap	$O(\lg V)$ amortized	$O(1)$ amortized	$O(E + V \lg V)$ worst case

MST algorithms

Kruskal's algorithm (see CLRS):

- Uses the *disjoint-set data structure* (Lecture 20).
- Running time = $O(E \lg V)$.

Best to date:

- Karger, Klein, and Tarjan [1993].
- Randomized algorithm.
- $O(V + E)$ expected time.