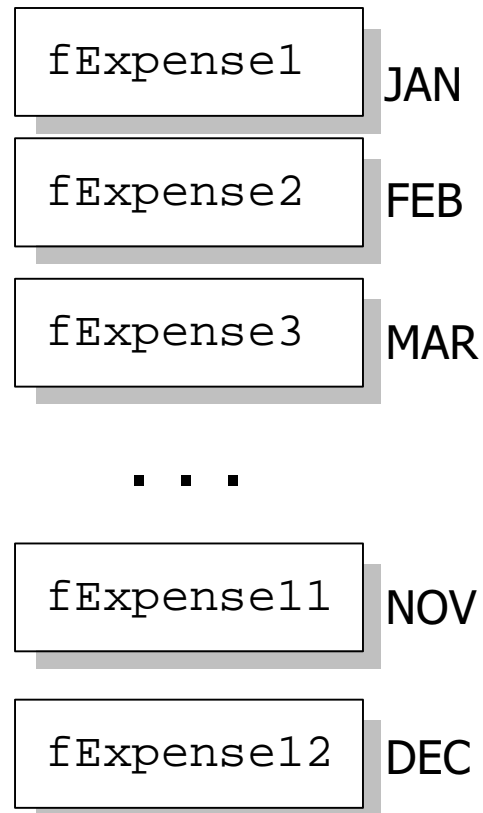


Outline

- Array manipulation
- Multidimensional arrays
- Arrays as parameters
- Structures
- Arrays of structures

Why do we need arrays ?



```
int    m;
float  e, fExpense1, fExpense2, fExpense3;
float  fExpense4, fExpense5, fExpense6;
float  fExpense7, fExpense8, fExpense9;
float  fExpense10, fExpense11, fExpense12;

scanf("%d %f", &m, &e );
switch ( m ) {
    case 1  : fExpense1  += e; break;
    case 2  : fExpense2  += e; break;
    case 3  : fExpense3  += e; break;
    case 4  : fExpense4  += e; break;
    case 5  : fExpense5  += e; break;
    case 6  : fExpense6  += e; break;
    case 7  : fExpense7  += e; break;
    case 8  : fExpense8  += e; break;
    case 9  : fExpense9  += e; break;
    case 10 : fExpense10 += e; break;
    case 11 : fExpense11 += e; break;
    case 12 : fExpense12 += e; break;
    default : error(MONTH_ERROR); break;
}
```

Why do we need arrays ?

fExpense[i]

fExpense[1]

fExpense[2]

fExpense[3]

...

fExpense[11]

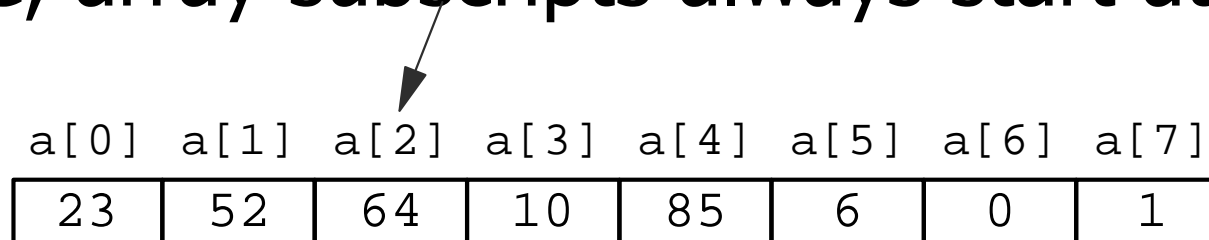
fExpense[12]

```
int    m;
float  e;
float  fExpense[13];

scanf("%d %f", &m, &e );
if ( m >= 1 && m <= 12 )
    fExpense[ m ] += e;
else
    error(MONTH_ERROR);
```

What is an Array ?

- A collection of data storage locations, each having the same data type and the same name.
- In C, array subscripts always start at zero.



```
int a[8];
```

number of array elements

Subscript

```
#define NUMBER_DEPT 20
#define NUMBER_EMPLOYEE 300
...
/* Department's expense */
float fDeptExpense[NUMBER_DEPT];
/* Employee's department */
int iDeptOf[NUMBER_EMPLOYEE];

...
fDeptExpense[ 0 ] = 0;
fDeptExpense[ i+3 ] *= 1.5;
fDeptExpense[ NUMBER_DEPT - i ] =
t = fDeptExpense[ iDeptOf[id] ];
...
```

```
int m;
float e;
float fExpense[12];

scanf("%d %f", &m, &e );
if ( m >= 1 && m <= 12 )
    fExpense[ m-1 ] += e;
else
    error(MONTH_ERROR);
```

Example : Digit Counting

```
#include <stdio.h>

main()
{
    char    c;
    int     i, iCount[10];

    for (i=0; i<10; i++) iCount[i] = 0;
    while ( (c=getchar()) != EOF )
        if ( c >= '0' && c <= '9' )
            ++iCount[ c - '0' ];
    printf("Digit\tCount\n");
    printf("-----\t-----\n");
    for (i=0; i<10; i++)
        printf(" %d\t %d\n", i, iCount[i] );
}
```

ASCII

'0'	0x30	'0'-'0' = 0
'1'	0x31	'1'-'0' = 1
'2'	0x32	'2'-'0' = 2
'3'	0x33	'3'-'0' = 3
'4'	0x34	'4'-'0' = 4
'5'	0x35	'5'-'0' = 5
'6'	0x36	'6'-'0' = 6
'7'	0x37	'7'-'0' = 7
'8'	0x38	'8'-'0' = 8
'9'	0x39	'9'-'0' = 9

Multidimensional Arrays

	Jan	Feb	Mar	Apr	May	Jun	Jul	Aug	Sep	Oct	Nov	Dec
Admin												
Personnel												
Package												
R&D												
PR												
Maint												
QC												
Market												

Monthly expenses by departments

Multidimensional Arrays

```
float    fExpenseJan[0];  
float    fExpenseFeb[1];  
float    fExpenseMar[2];  
...  
float    fExpenseDec[7];
```

```
float    fExpenseAdmin[0];  
float    fExpensePersonnel[1];  
float    fExpensePackage[2];  
...  
float    fExpenseMarket[11];
```


Multidimensional Arrays

	Month											
	0	1	2	3	4	5	6	7	8	9	10	11
0												
1												
2												
Dept. 3												
4												
5												
6												
7												

```
float fExpense[8][12];
```

Multidimensional Arrays


	Dept.							
	0	1	2	3	4	5	6	7
0								
1								
2								
3								
4								
Month 5								
6								
7								
8								
9								
10								
11								

```
float fExpense[12][8];
```

Multidimensional Arrays

```
float    fExpense[8][12];
float    fTotalExpense;
int      d, m;

...
fTotalExpense = 0;
for (d=0; d<8; d++) {
    for (m=0; m<12; m++) {
        fTotalExpense += fExpense[d][m];
    }
}
...
```



Symbolic Constants

```
#define NUM_DEPT    8;
#define NUM_MONTH  12;

float    fExpense[NUM_DEPT][NUM_MONTH];
float    fTotalExpense;
int      d, m;

...
fTotalExpense = 0;
for (d=0; d<NUM_DEPT; d++) {
    for (m=0; m<NUM_MONTH; m++) {
        fTotalExpense += fExpense[d][m];
    }
}
...
```

You can't do this !!

```
int      iNumCandidate = 100;  
double   dScore[ iNumCandidate ];
```

```
const int iNumCandidate = 100;  
double   dScore[ iNumCandidate ];
```

```
double   dScore[ 25.0 ];
```

More Dimensions

```
#define NUM_DEPT    8;  
#define NUM_YEAR   10;  
#define NUM_MONTH  12;
```

8x10x12 = 960 elements

```
float    fExpense[NUM_DEPT][NUM_YEAR][NUM_MONTH];  
float    fTotalExpense;  
int      d, m;  
...  
fTotalExpense = 0;  
for (d=0; d<NUM_DEPT; d++)  
    for (y=0; y<NUM_YEAR; y++)  
        for (m=0; m<NUM_MONTH; m++)  
            fTotalExpense += fExpense[d][y][m];
```

Initializing Arrays

```
int    iAnswer[10] = {1,2,1,2,1,3,3,1,4,4};

/* auto. create array large enough to hold data */
int    iAnswer[]   = {1,2,1,2,1,3,3,1,4,4};

int    iMatrix[4][3] = { { 1,  2,  3},
                        { 4,  5,  6},
                        { 7,  8,  9},
                        {10, 11, 12} };

int    iMatrix[4][3] = { 1,2,3,4,5,6,7,8,9,10,11,12 };

int    iMatrix[][3]  = { { 1,  2,  3},
                        { 4,  5,  6},
                        { 7,  8,  9},
                        {10, 11, 12} };
```

Q & A

- What happen if I use a subscript on an array that is larger than the number of elements in the array ?
- How many dimensions can an array have ?
- Is there an easy way I can initialize an entire array at once ?
- Can I add two arrays together ?

```
int    a[10], b[10], c[10];  
...  
c = a + b;  
...
```

```
int    a[10], b[10], c[10];  
...  
for (i=0; i<10; i++)  
    c[i] = a[i] + b[i];  
...
```


Arrays of Characters

```
char A[10];  
char B[10] = { 'H', 'e', 'l', 'l', 'o' };  
char C[10] = { 'H', 'e', 'l', 'l', 'o', '\0' };  
char D[] = { 'H', 'e', 'l', 'l', 'o', '\0' };  
char E[10] = "Hello";  
char F[] = "Hello";
```

B

H	e	l	l	o	???	???	???	???	???
---	---	---	---	---	-----	-----	-----	-----	-----

C

H	e	l	l	o	\0	???	???	???	???
---	---	---	---	---	----	-----	-----	-----	-----

D

H	e	l	l	o	\0
---	---	---	---	---	----

E

H	e	l	l	o	\0	???	???	???	???
---	---	---	---	---	----	-----	-----	-----	-----

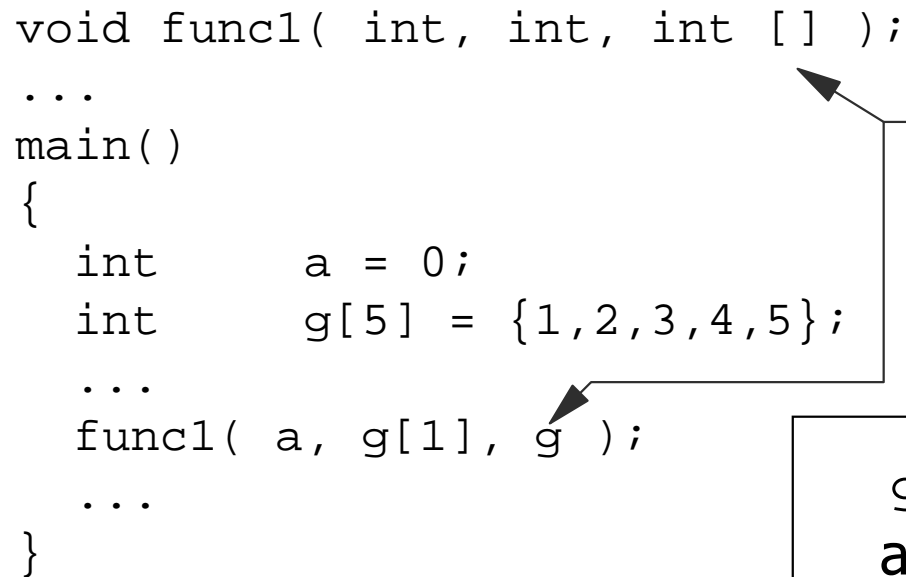
F

H	e	l	l	o	\0
---	---	---	---	---	----

Arrays as Parameters

- An argument can be an `int`, a `float`, or any other basic data type.
- To pass an entire array, use the array name.

```
void func1( int, int, int [] );  
...  
main()  
{  
    int    a = 0;  
    int    g[5] = {1,2,3,4,5};  
    ...  
    func1( a, g[1], g );  
    ...  
}
```



`g` is actually a starting
address of the array `g`.
`g = &(g[0])`

Arrays as Parameters

```
void func1( int [], int[][5], int [][][3][4] );
...
main()
{
    int      d1[10], d2[3][5], d3[2][3][4];
    ...
    func1( d1, d2, d3 );
    ...
}
void func1( int x1[], int x2[][5], int [][][3][4] )
{
    ...
}
```

An Example

```
#include <stdio.h>

int Largest( int x[], int n );
main()
{
    int    i, g[10];
    for (i=0; i<10; i++) scanf("%d", &(g[i]) );
    printf( "The largest value is %d\n", Largest( g, 10 ) );
}

int Largest( int x[], int n )
{
    int    max, i;
    max = x[0];
    for (i=0; i<n; i++)
        max = x[i] > max ? x[i] : max;
    return max;
}
```