

# Divide & Conquer

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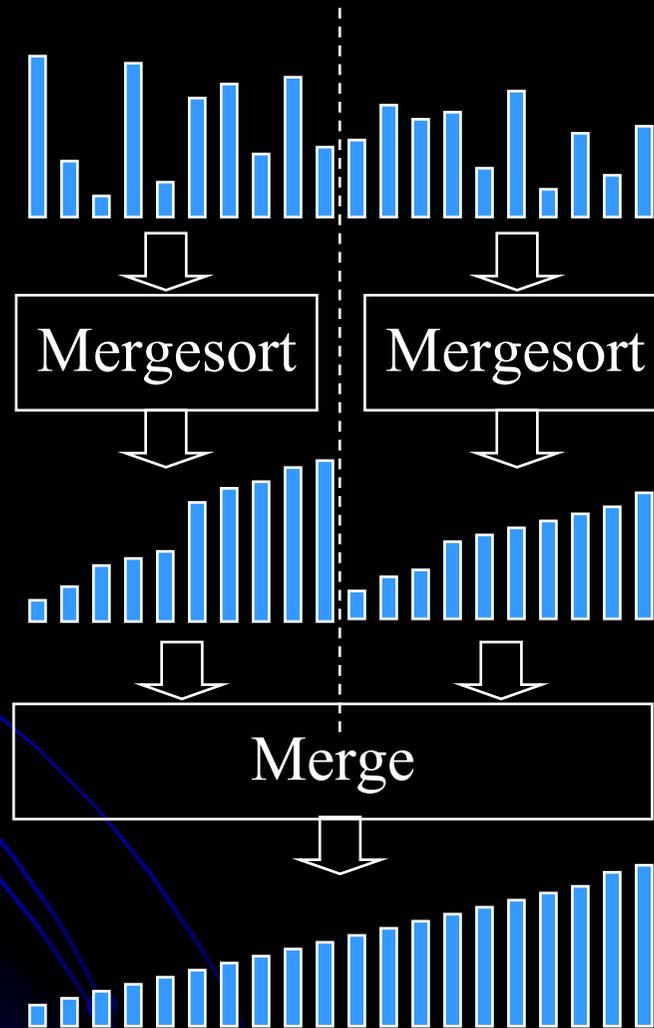
# หัวข้อ : Divide & Conquer

- Sorting
  - Mergesort
  - Quicksort
- Searching
  - Selection
  - Binary search
  - BSP

# Divide and Conquer

```
DQ( P ) {  
    if ( P is trivial ) return Solve( P )  
  
    Divide P into  $P_1, P_2, \dots, P_k$   
  
    for ( i = 1 to k )  
         $S_i = \text{DQ}( P_i )$   
  
    S = Combine(  $S_1, S_2, \dots, S_k$  )  
  
    return S  
}
```

# Mergesort

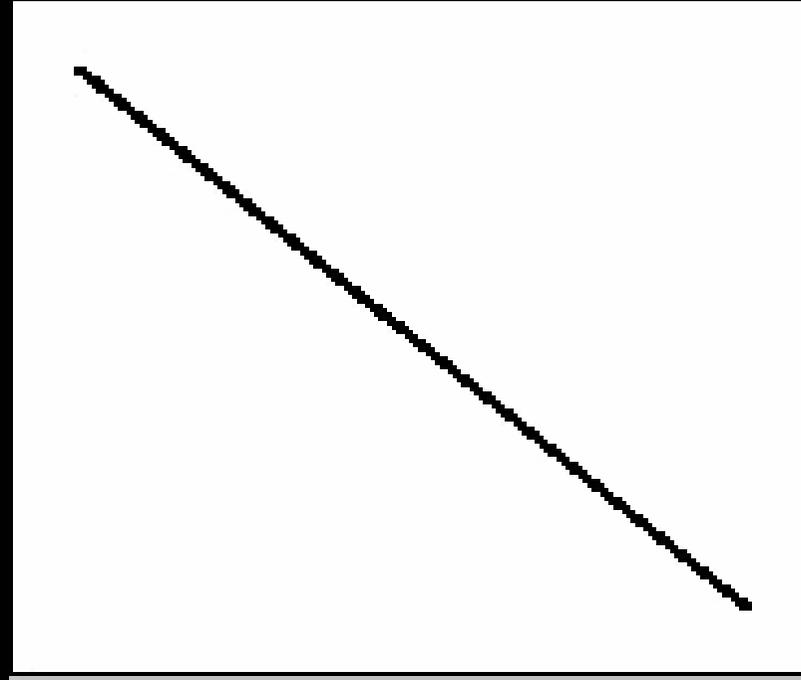
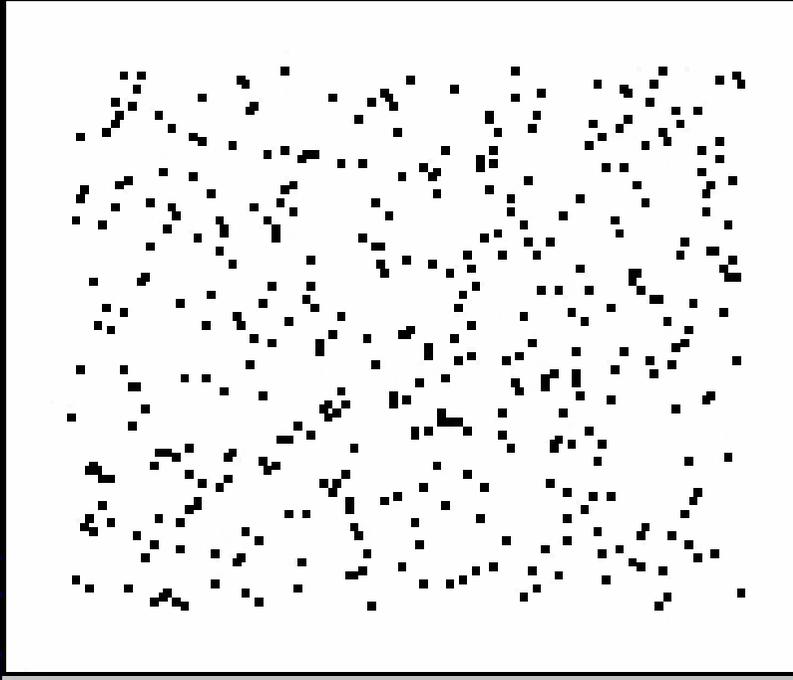


$$2T(n/2)$$

$$T(n) = 2T(n/2) + \Theta(n)$$

$$\Theta(n)$$

# Mergesort



# Mergesort : Analysis

- $T(n) = 2T(n/2) + \Theta(n)$
- Master method :  $a = 2, b = 2, f(n) = \Theta(n)$
- $c = \log_b a = \log_2 2 = 1$
- $n^c = n^1 \quad f(n) = \Theta(n^c) = \Theta(n)$
- $T(n) = \Theta( n^c \log n ) = \Theta( n \log n )$

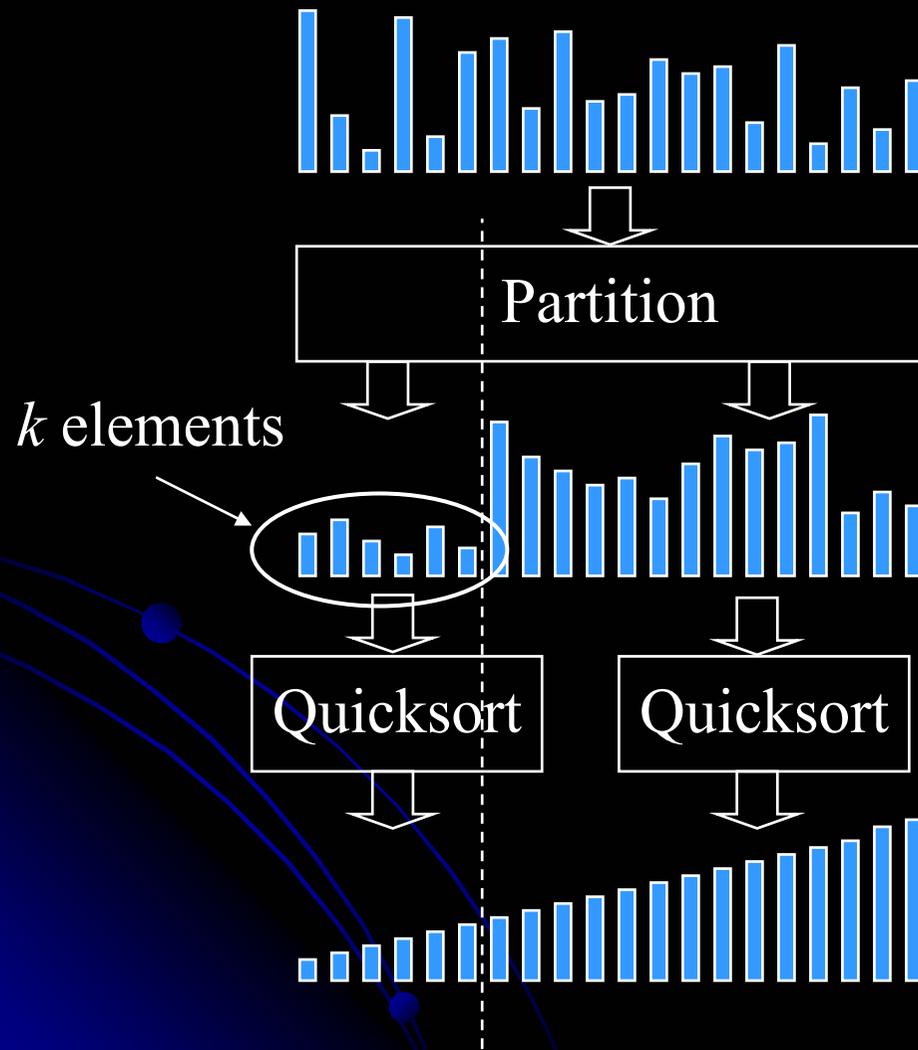
```
void msort(int src[]) {  
    int[] aux = (int[]) src.clone();  
    msort(aux, src, 0, src.length - 1);  
}
```

```
void msort(int src[], int dest[], int left, int right) {  
    if (left < right) {  
        int mid = (left + right) / 2;  
        msort(dest, src, left, mid);  
        msort(dest, src, mid+1, right);
```

```
        int i = left, p = left, q = mid+1;  
        for (; i <= right; i++) {  
            if (q > right || p <= mid && src[p] <= src[q]) {  
                dest[i] = src[p++];  
            } else {  
                dest[i] = src[q++];  
            }  
        }  
    }  
}
```

Merge

# Quicksort

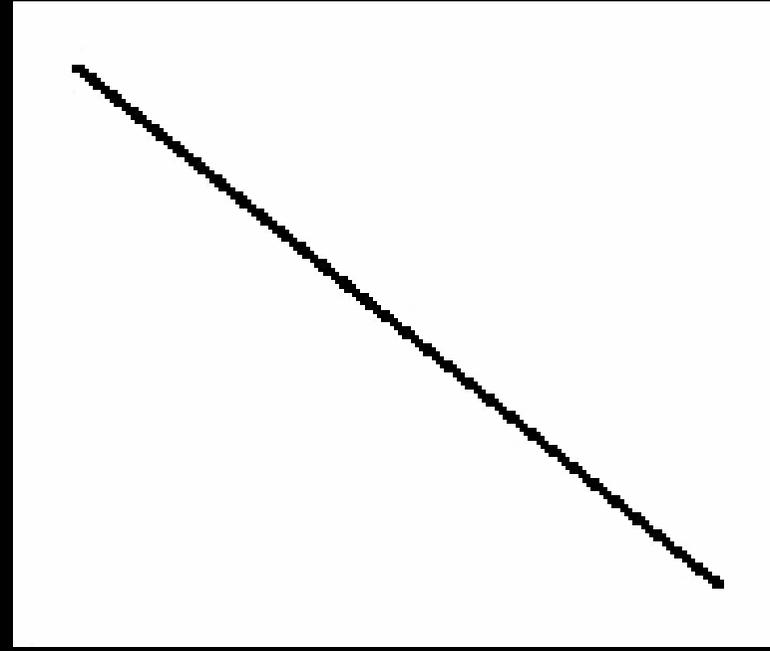
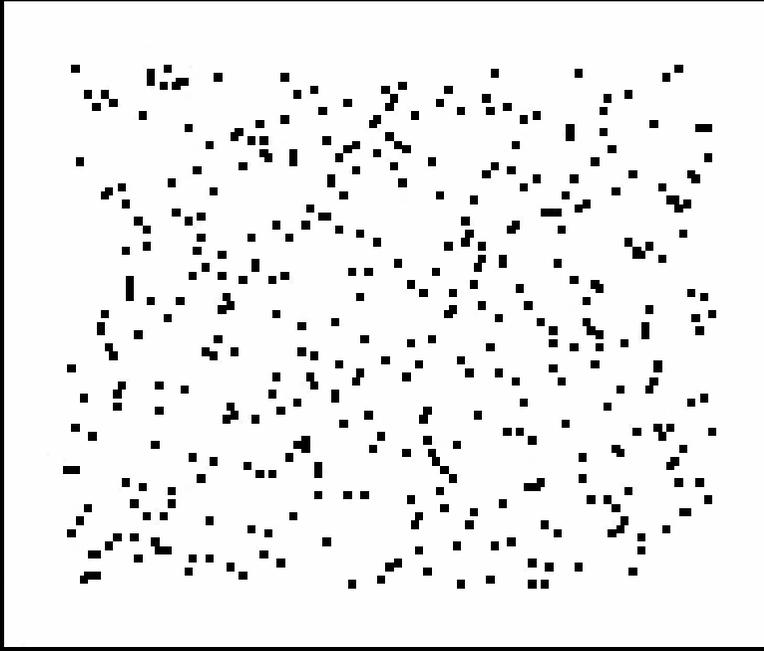


$\Theta(n)$

$$T(n) = T(k) + T(n-k) + \Theta(n)$$

$T(k) + T(n-k)$

# Quicksort



# Quicksort : Worst-Case Analysis

- $T(n) = T(k) + T(n-k) + \Theta(n)$
- Worst-case when  $k = 1$  in every step

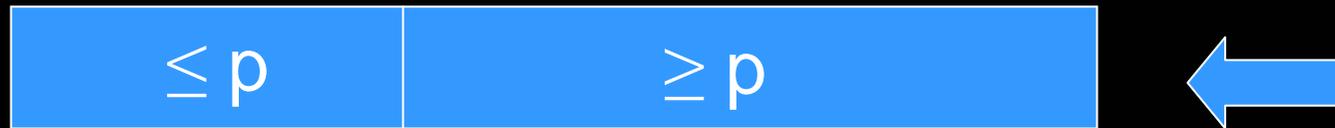
$$\begin{aligned}T(n) &= T(1) + T(n-1) + \Theta(n) \\&= T(n-1) + \Theta(n) \\&= \sum_{i=1}^n \Theta(i) \\&= \Theta\left(\sum_{i=1}^n i\right) \\&= \Theta(n^2)\end{aligned}$$

# Quicksort : Best-Case Analysis

- $T(n) = T(k) + T(n-k) + \Theta(n)$
- Base-case when  $k = n/2$  in every step

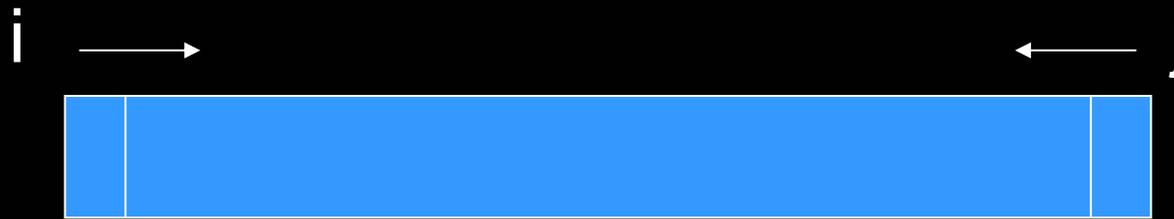
$$\begin{aligned}T(n) &= T(n/2) + T(n/2) + \Theta(n) \\ &= 2T(n/2) + \Theta(n) \\ &= \Theta(n \log n)\end{aligned}$$

# Quicksort : Partition



p - pivot

# Quicksort : Partition



# Quicksort

```
void qsort(int d[], int left, int right) {  
    if (left < right) {  
        int p = d[left];  
        int i = left - 1, j = right + 1;  
        while (i < j) {  
            while (d[++i] < p);  
            while (d[--j] > p);  
            if (i < j) swap(d, i, j);  
        }  
        qsort(d, left, j);  
        qsort(d, j + 1, right);  
    }  
}
```

Partition

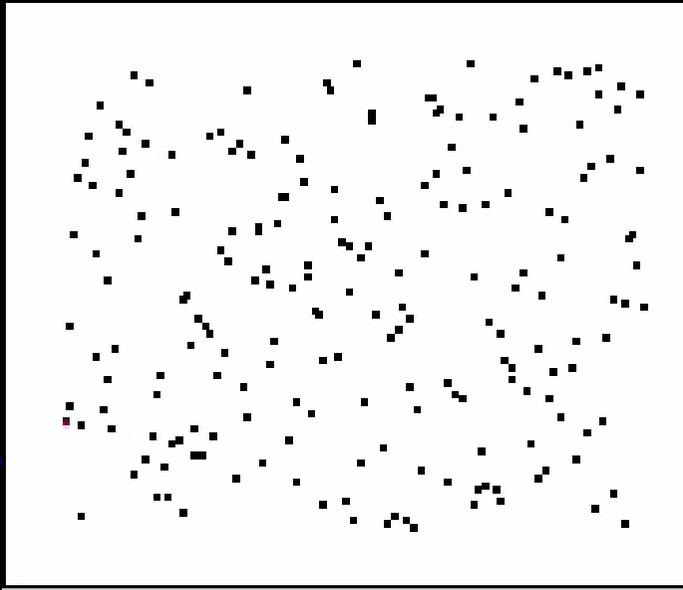
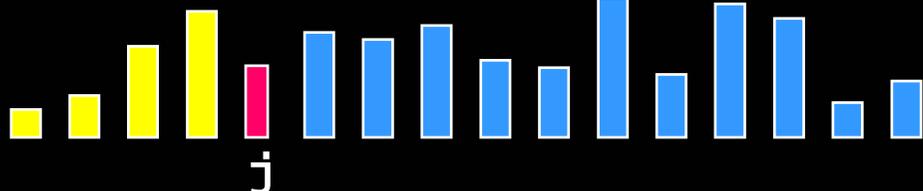
# Tuned Quicksort (Bentley)

- ใช้ insertion sort เมื่อ  $n < 7$
- ถ้า  $7 \leq n < 40$ 
  - เลือก pivot จาก median ของตัวซ้าย กลาง ขวา
- ถ้า  $n > 40$ 
  - เลือก pivot จาก median of median of three ของข้อมูล 9 ตัว
- partition แบบ 3 ช่วง  $<p ==p >p$

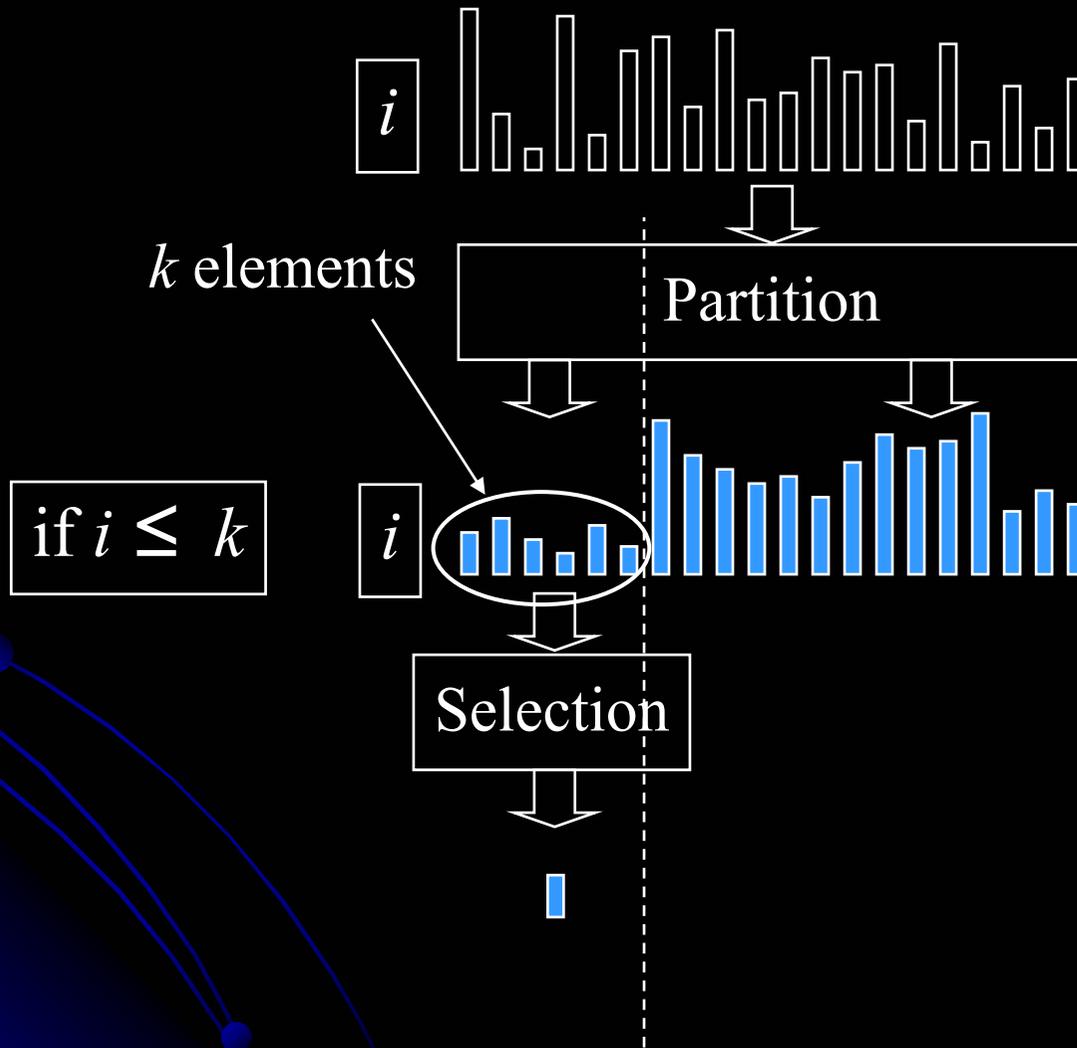
Jon L. Bentley and M. Douglas McIlroy's "Engineering a Sort Function",  
Software-Practice and Experience, Vol. 23(11) P. 1249-1265 (November 1993).

# Insertion Sort

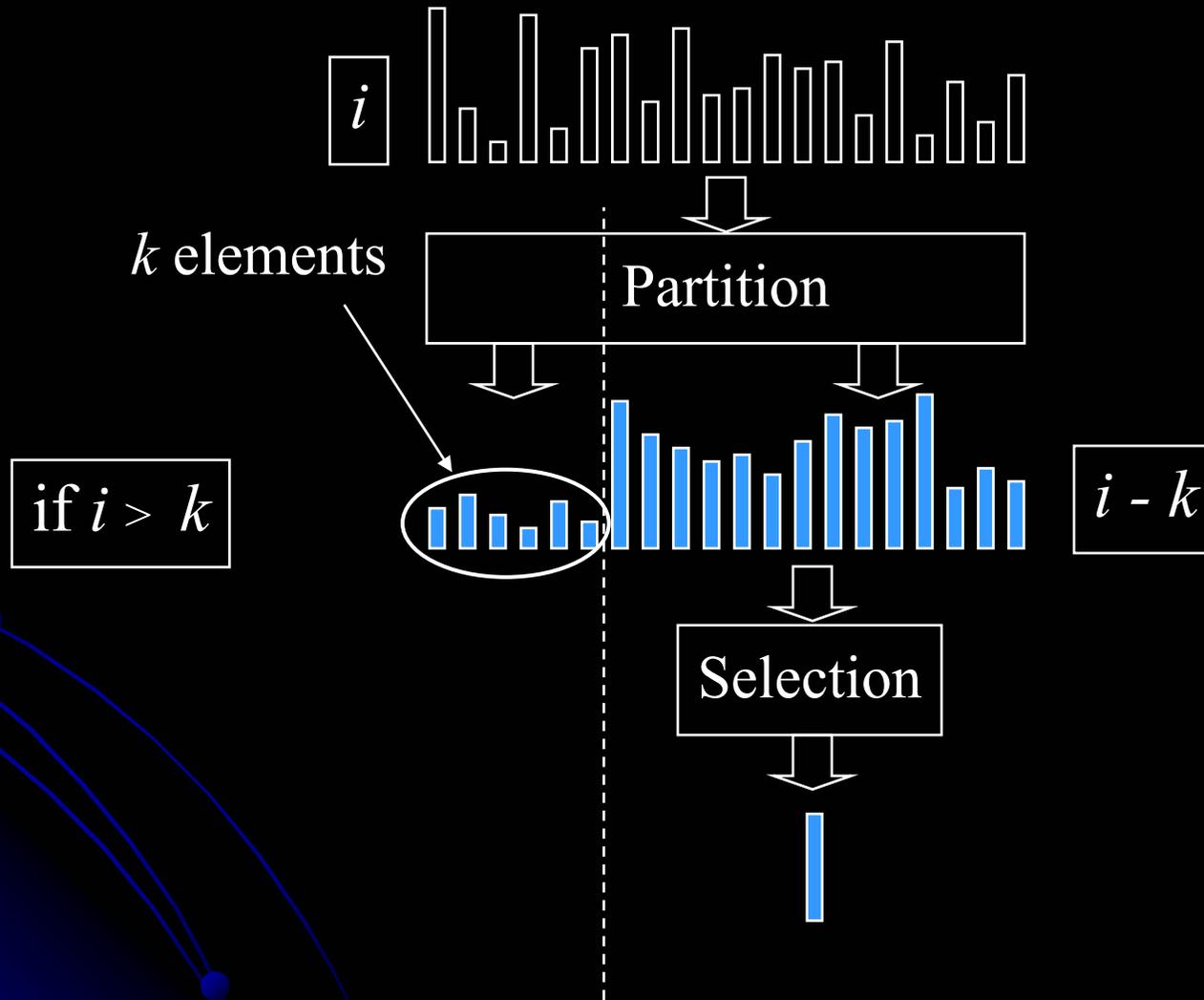
```
void isort(int d[]) {  
    for (int i = 0; i < d.length; i++) {  
        for (int j = i; j > 0 && d[j - 1] > d[j]; j--) {  
            swap(d, j, j - 1);  
        }  
    }  
}
```



# Selection



# Selection



# Binary Search

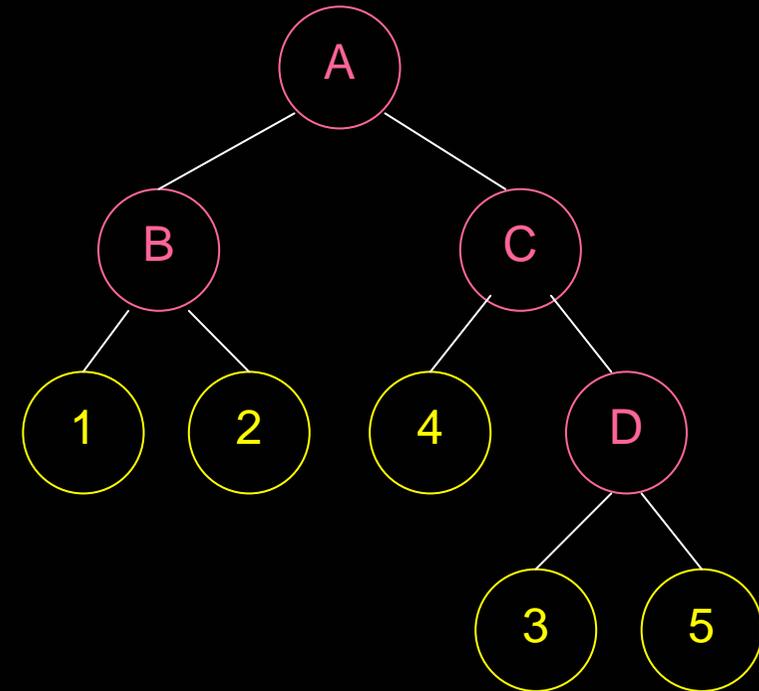
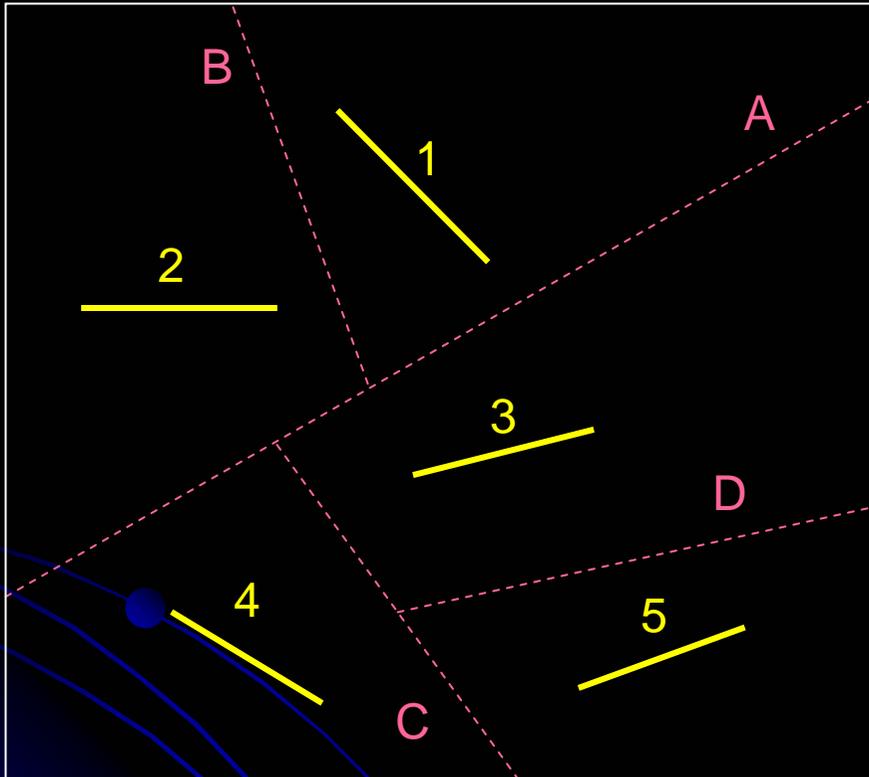
```
int bSearch(int[] a, int key) {
    int left = 0;
    int right = a.length - 1;
    while (left <= right) {
        int mid = (left + right) >> 1;
        if (a[mid] < key) {
            left = mid + 1;
        } else if (a[mid] > key) {
            right = mid - 1;
        } else {
            return mid; // key found
        }
    }
    return -(left + 1); // key not found.
}
```

# Binary Search

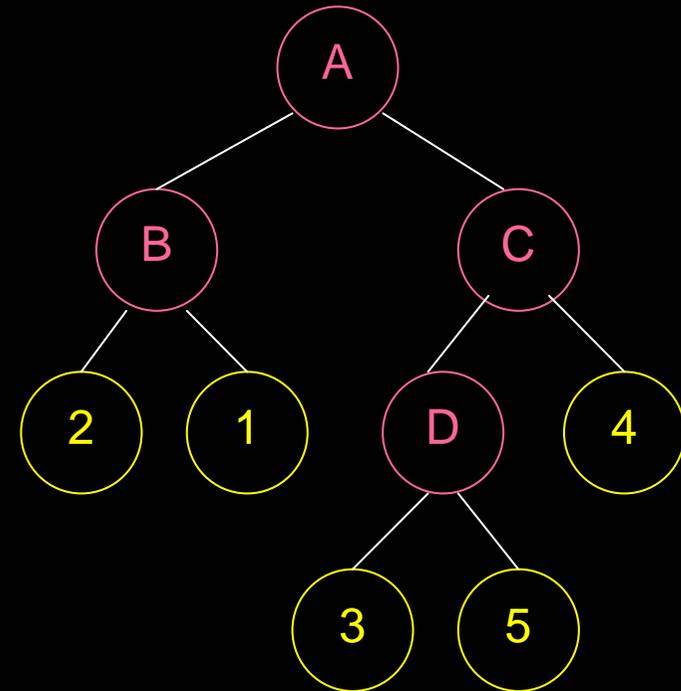
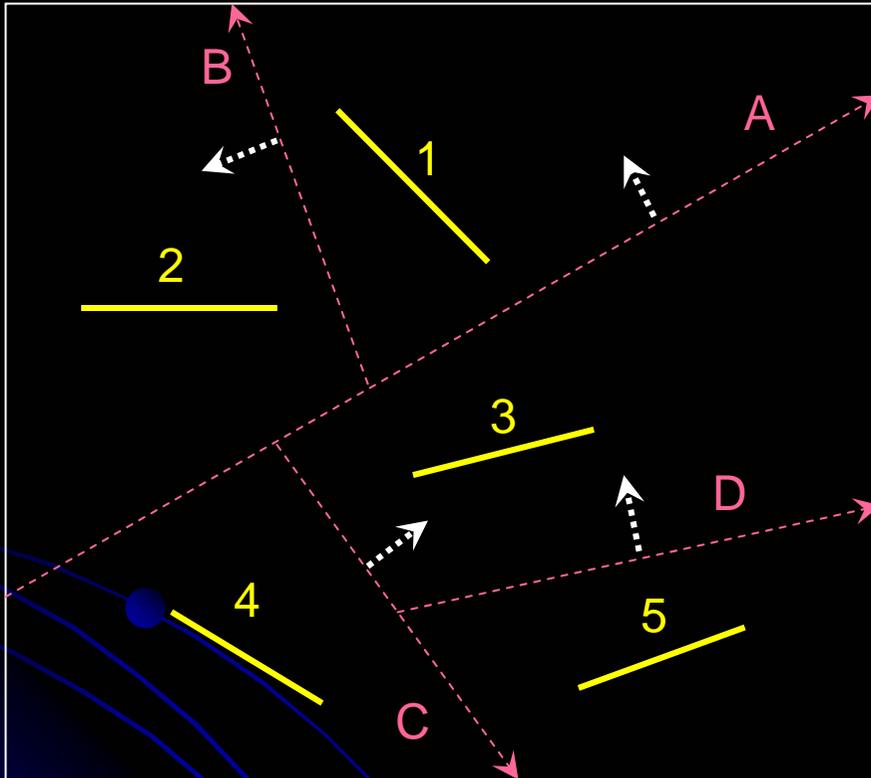
```
int bSearch(int[] a, int key) {  
    return bSearch(a, key, 0, a.length - 1);  
}  
  
int bSearch(int[] a, int key, int left, int right) {  
    if (left > right) return -(left + 1);  
    int mid = (left + right) / 2;  
    if (key == a[mid]) return mid;  
    if (key < a[mid])  
        return bSearch(a, key, left, mid - 1);  
    else  
        return bSearch(a, key, mid + 1, right);  
}
```

$$T(n) \leq T(n/2) + O(1) = O(\log n)$$

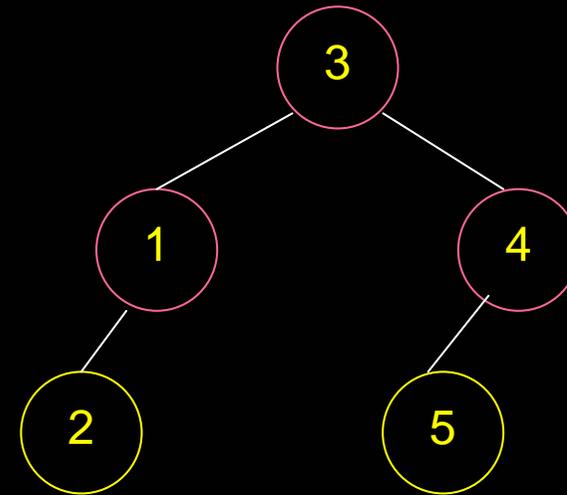
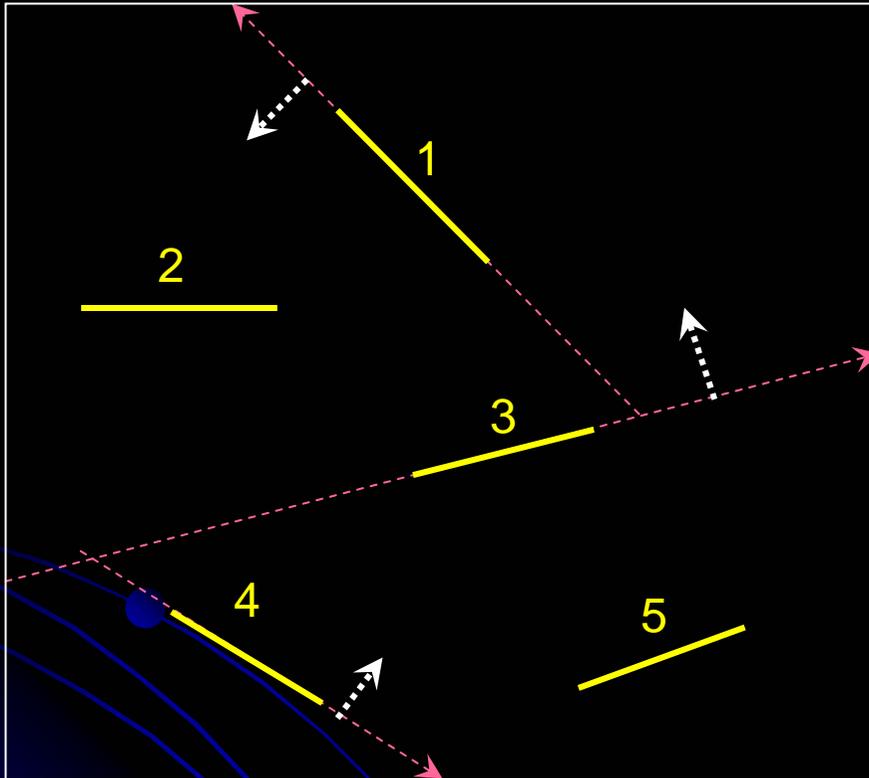
# Binary Space Partition Tree



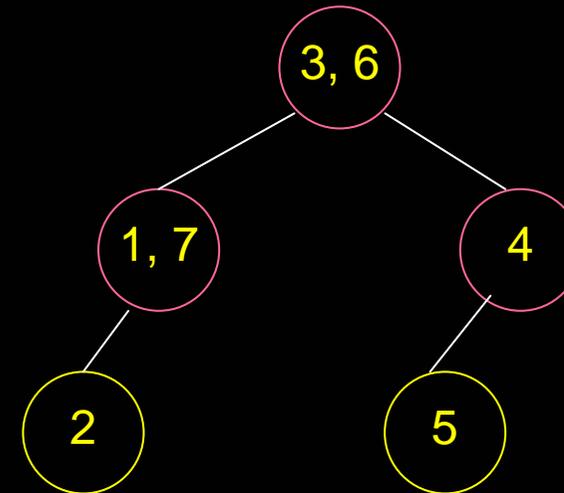
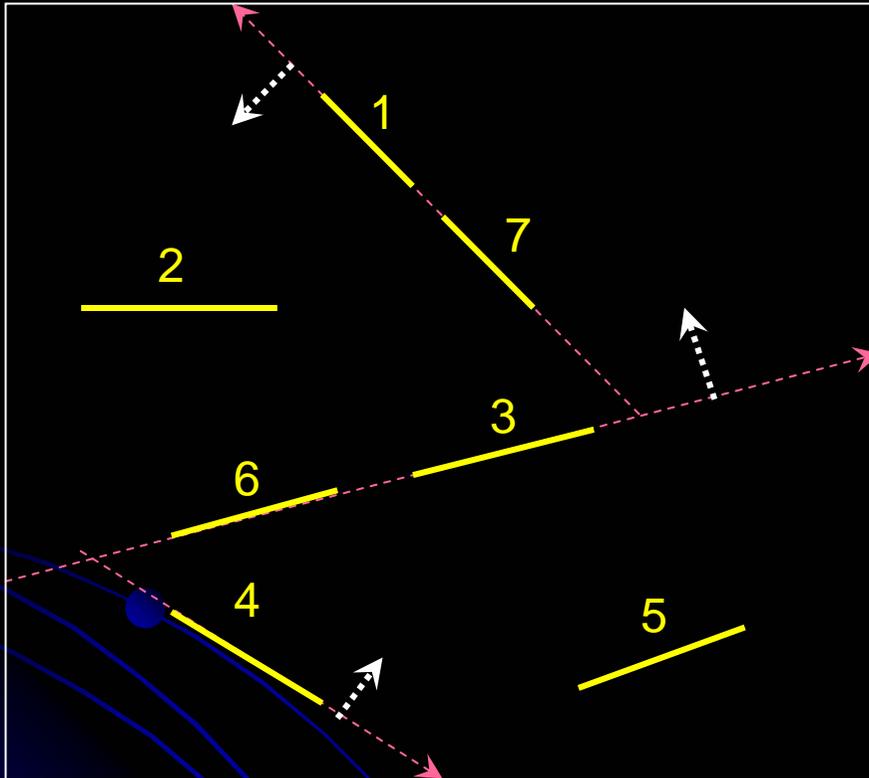
# Binary Space Partition Tree



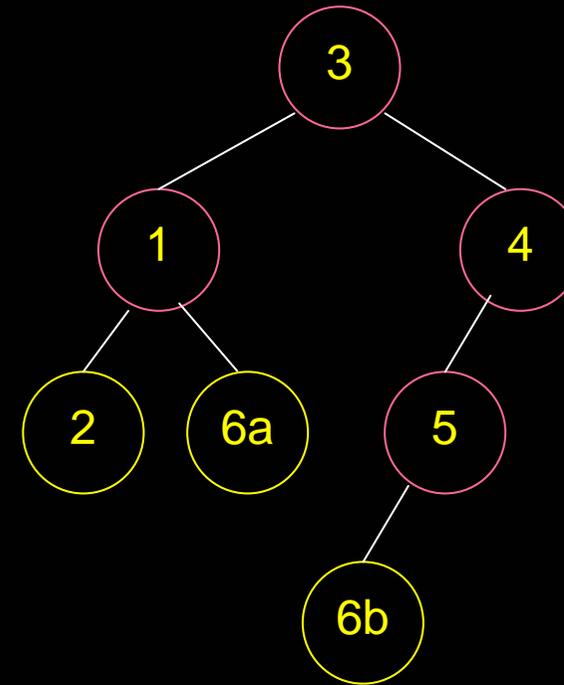
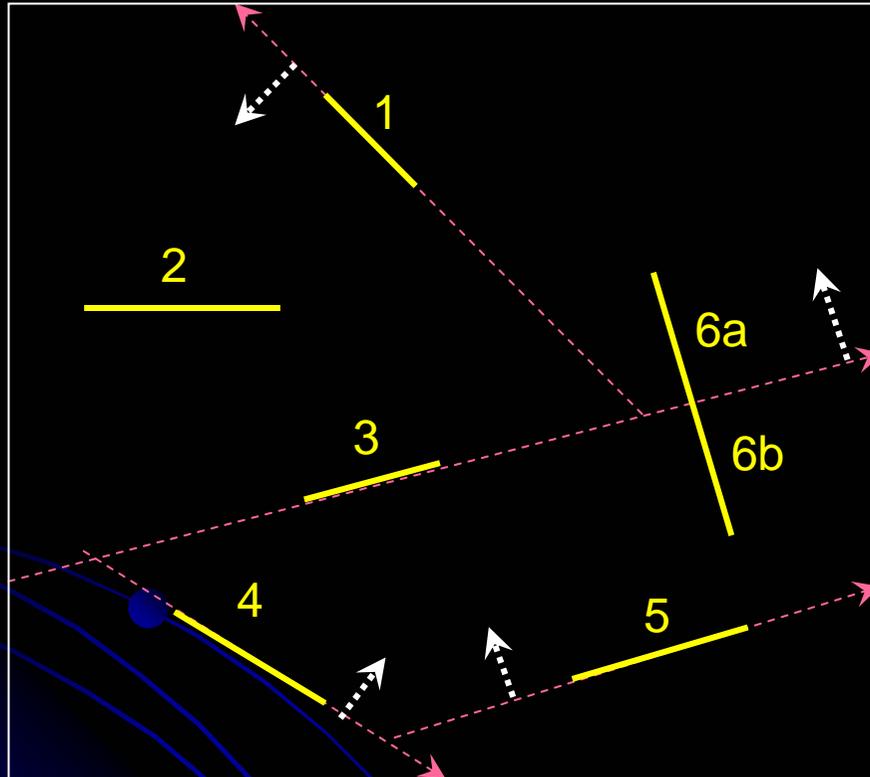
# Binary Space Partition Tree



# Binary Space Partition Tree



# Binary Space Partition Tree



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