

Mathematical Reasoning (Part 1)

1

Mathematical Reasoning terms

- Theorem = statement that can be shown to be true
- proof = sequence of statements that show that the theorem is true
- axiom, postulates = assumptions, hypothesis
- rules of inference = rules used to draw conclusion for each step of a proof
- fallacies = incorrect reasoning
- lemma = simple theorem (used in the proof of a bigger theorem)

2

Mathematical Reasoning terms (cont.)

- Corollary = a proposition that can be established directly from a theorem
- conjecture = statement that has unknown truth value
- an argument is valid if whenever all hypothesis are true, the conclusion is also true ($p \rightarrow q$ for example)
 - but a hypothesis can be false, i.e. valid does not mean correct

3

Rules of inference

- These are tautology that we can use in a proof
- Example: tautology $(p \wedge (p \rightarrow q)) \rightarrow q$

Modus ponens (law of detachment)

$$\begin{array}{l} p \\ p \rightarrow q \\ \hline \therefore q \end{array}$$

4

addition $p \rightarrow (p \vee q)$

simplification $(p \wedge q) \rightarrow p$

conjunction $[(p) \wedge (q)] \rightarrow (p \wedge q)$

Modus ponens $[p \wedge (p \rightarrow q)] \rightarrow q$

Modus tollens $[\neg q \wedge (p \rightarrow q)] \rightarrow \neg p$

Hypothetical syllogism $[(p \rightarrow q) \wedge (q \rightarrow r)] \rightarrow (p \rightarrow r)$

Disjunctive syllogism $[(p \vee q) \wedge \neg p] \rightarrow q$

5

Example of logical proof

- Show that $sendmail \rightarrow finishwork$
 $\neg sendmail \rightarrow sleeppearly$
 $sleeppearly \rightarrow wakeupgood$

leads to the conclusion that

$$\neg finishwork \rightarrow wakeupgood$$

See the board :)

6

- Show that

$$\neg \textit{sunny} \wedge \textit{cold}$$

$$\textit{swim} \rightarrow \textit{sunny}$$

$$\neg \textit{swim} \rightarrow \textit{canoe}$$

$$\textit{canoe} \rightarrow \textit{backearly}$$

leads to the conclusion that

backearly

See the board :)

7

Rules of inference for quantifier

| | |
|------------------|---|
| U instantiation | $\forall xP(x) \rightarrow P(c)$ if $c \in U$ |
| U generalization | $P(c)$ for an arbitrary $c \in U \rightarrow \forall xP(x)$ |
| E instantiation | $\exists xP(x) \rightarrow P(c)$ for some element $c \in U$ |
| E generalization | $P(c)$ for some element $c \in U \rightarrow \exists xP(x)$ |

8

Rules of inference for quantifier (example)

- Show that $x \in \textit{discretemathclass}$
 $\forall x[\textit{comstudent}(x)]$
 $Don \in \textit{discretemathclass}$

leads to the conclusion that

$\textit{comstudent}(Don)$

See the board :)

9

Method of proving theorem in the form $p \rightarrow q$

- Direct proof
 - assume p true
 - show q is true
- Indirect proof
 - is a direct prove of $\neg q \rightarrow \neg p$
- Vacuous proof
 - show that p is false

10

Method of proving theorem in the form $p \rightarrow q$

(cont.)

- Trivial proof
 - show q is true
- Contradiction proof
 - assume the negation of we are proving is true, then find any contradicting statements
 - e.g. to prove p , we must assume $\neg p$ to be true

11

Method of proving theorem in the form $p \rightarrow q$

(cont2.)

- Proof by cases
 - to prove $(p_1 \vee p_2 \vee \dots \vee p_n) \rightarrow q$, we can, instead, prove that $(p_1 \rightarrow q) \wedge (p_2 \rightarrow q) \wedge \dots \wedge (p_n \rightarrow q)$
 - to prove $p \leftrightarrow q$, we can prove $(p \rightarrow q) \wedge (q \rightarrow p)$
 - to prove $p_1 \leftrightarrow p_2 \leftrightarrow \dots \leftrightarrow p_n$, we can prove $(p_1 \rightarrow p_2) \wedge (p_2 \rightarrow p_3) \wedge \dots \wedge (p_n \rightarrow p_1)$

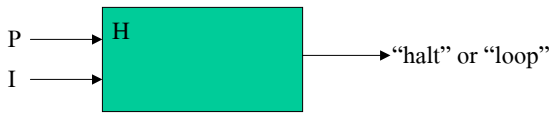
12

Proving theorem with quantifier

- To prove $\exists x P(x)$
 - just find an x that works = constructive proof
 - can prove by other means, such as contradiction
- To prove $\forall x P(x)$
 - usually it is proving that it is false
 - just show an x where $P(x)$ is false = counter example

13

Important prove example: Halting problem

- There is no program that, given a program and an input, can determine if that program terminates
- Prove by contradiction:
- assume 
 - Let K be another machine such that
 - if $H(P,P)$ halts, $K(P)$ loops and vice versa
 - Then we replace P by K for both machine H and K -> we see contradiction

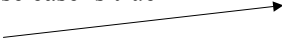
14

Mathematical Reasoning (Part 2)

15

Mathematical Induction, proving $\forall xP(x)$

We do it by:

- show that the base case is true
 - assume $P(x)$ is true, and use this assumption to show that $P(x+1)$ is true
- Inductive hypothesis
- 

16

Math. Induction, why does it work?!

- Assume we know the base case and $P(x) \rightarrow P(x+1)$ are true
- Let's assume that there is some x that makes $P(x)$ false. That x must be a member of a set (let's say set S) which holds all x that $P(x)$ is false.
 - Then there is a least element k of the set S
 - hence, $k-1$ is surely not in S and therefore $P(k-1)$ must be true
 - by the first assumption, $P(k)$ must also be true.... But this is contradiction.

17

Math induction example:

Prove: $1+3+5+\dots = n^2$ (increment for $2n-1$ each time)

- Base case: $n=1$: yes, LHS = RHS
- Assume:
- Show:

See the board

18

Prove: $n < 2^n$

- Base case: $1 < 2^1$
- Assume: $n < 2^n$
- Show that: $(n + 1) < 2^{(n+1)}$

See the board

19

Prove: $\sum_{j=0}^n ar^j = \frac{ar^{n+1} - a}{r - 1}$

- Base case: $j=0$
- Assume:.....
- Show that:

See the board

20

Prove: $1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{2^n} \geq 1 + \frac{n}{2}$

- Base case: $1 \geq 1 + 0/2$
- Assume:.....
- Show that: $1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{2^{n+1}} \geq 1 + \frac{n+1}{2}$

See the board

21

Prove: chessboard $2^n * 2^n$ with 1 square removed can be tiled using L-shape pieces

- Base case:
- Assume:
- Show that:

See the board

22

Second principle of Math Induction

- Base case
- Assume that P(next to base case) to P(n) are true
- show that P(n+1) is true
- Example: prove that any integer n (>1) is a product of prime
 - base case: P(2) yes, 2 is a product of prime
 - Assume: P(k) for all $k \leq n$
 - show P(n+1)

See the board

23

Recursive (or inductive) definition

- Something that repeatedly call itself...but with smaller input, until the call ends at the base case
 - : $a_{n+1} = 2a_n$
 - : factorial $f(n+1) = (n+1)f(n)$, $f(0) = 1$
 - : fibonacci $f(0)=0, f(1)=1, f(n) = f(n-1) + f(n-2)$

24

Set with recursive definition

- Example:

$$3 \in S$$

$$x + y \in S \quad \text{If } x \text{ is in } S \text{ and } Y \text{ is also in } S$$

- Prove: $3*n$ is in S

See the board

25

Well-formed formula (what's it got to do with recursion?)

- x is a well-formed formula if x is a numeral or a variable
- $(f+g)$, $(f-g)$, $(f*g)$, (f/g) , $(f \text{ exp } g)$ are well-formed formulae if f and g are.
 - X and 5 are well-formed, so is $x+5$
- T, F and p where p is a propositional variable, are well-formed
- if p and q are well-formed, so is

$$\neg p, p \wedge q, p \vee q, p \rightarrow q, p \leftrightarrow q$$

26

Well-known recursive algorithms

- Linear search: $\text{search}(a,i,j,x)$ -
 - if $a[i] = x$ then return 1
 - else if $i=j$ then return 0
 - else $\text{search}(a,i+1,j,x)$
- Binary search: $\text{bisearch}(a,i,j,x)$
 - $k = \text{floor}((i+j)/2)$
 - if $x=a[k]$ then return 1
 - else if $(x < a[k] \text{ and } i < k)$ then $\text{bisearch}(a,i,k-1,x)$
 - else if $(x > a[k] \text{ and } j > k)$ then $\text{bisearch}(a,k+1,j,x)$
 - else return 0

27

Recursion and iteration

- $\text{Fac}(n) = n * \text{fac}(n-1)$ -> recursion
- $x:=1; \text{for}(\text{int } k=1, k \leq n, k++) \{x = x * k\}$ -> iteration
- iteration needs less computation (see fibonacci)
 - recursion requires many additions
 - while iteration requires only few additions $z:=x+y; x=y; y=z;$

28

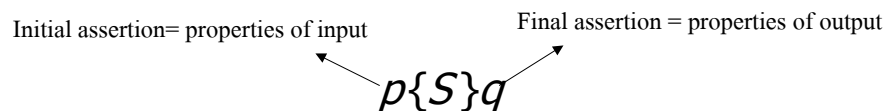
Mathematical Reasoning (Part 3)

29

Introduction to program verification

To prove that a program is correct

- show that the correct answer is obtained if the program terminates.
(partial correctness) with respect to initial and final assertions
- show that the program always terminates



To be correct \rightarrow whenever p is true, q must also be true. This notation represents the partial correctness

30

Rules about program correctness

$$[(p\{S_1\}q) \wedge (q\{S_2\}r)] \rightarrow p\{S_1; S_2\}r$$


$$[(p \wedge \text{condition}\{S\}q) \wedge (p \wedge \neg \text{condition}) \rightarrow q] \\ \rightarrow p\{\text{if } \text{condition}, \text{then } S\}q$$

$$[(p \wedge \text{condition}\{S_1\}q) \wedge (p \wedge \neg \text{condition}\{S_2\}q)] \\ \rightarrow p\{\text{if } \text{condition}, \text{then } S_1, \text{else } S_2\}q$$

31

Loop invariant

$$(p \wedge \text{condition}\{S\}p) \rightarrow \\ p\{\text{while } \text{condition} \text{ do } S\}(\neg \text{condition} \wedge p)$$

Loop invariant 

32